Enhanced Deep Learning with featured transfer learning in Identifying Disguised Faces

Yedavalli Venkata Raghava Rao, Kuthadi Venu Madhav, Selvaraj Rajalakshmi

Abstract: Paper The objective of face recognition is, given an image of a human face identify the class to which the face belongs to. Face classification is one of the useful task and can be used as a base for many real-time applications like authentication, tracking, fraud detection etc. Given a photo of a person, we humans can easily identify who the person is without any effort. But manual systems are biased and involves lot of effort and expensive. Automatic face recognition has been an important research topic due to its importance in real-time applications. The recent advance in GPU has taken many applications like image classification, hand written digit recognition and object recognition to the next level. According to the literature Deep CNN (Convolution neural network) features can effectively represent the image. In this paper we propose to use deep CNN based features for face recognition task. In this work we also investigate the effectiveness of different Deep CNN models for the task of face recognition. Initially facial features are extracted from pretrained CNN model like VGG16, VGG19, ResNet50 and Inception V3. Then a deep Neural network is used for the classification task. To show the effectiveness of the proposed model, ORL dataset is used for our experimental studies. Based on the experimental results we claim that deep CNN based features give better performance than existing hand crafted features. We also observe that the among all the pretrained CNN models used, ResNet scores highest performance.

Index Terms: pre-training, Deep CNN features, CNN, DNN, transfer learning.

I. INTRODUCTION

The objective of face recognition is identifying the label of a given class. When a group of person’s images are available in the dataset, recognizing the class label of a person is called as face recognition. A set of Face recognition is one of the useful tasks and can be used as a base for many real-time applications like authentication, fraud detection, Criminal identification, Human computer interface (HCI) etc [2]. In the traditional face recognition methods are: Data collection, pre-processing, feature extraction, training the model and evaluate the model with test data. After collecting the data and pre-processing the data the most important step is the feature extraction. The performance of a classification algorithm is decided by the features that represent the given data. If these features are more representative and discriminative then the performance the further steps would be better.

In the traditional face recognition systems hand crafted features like gist [20], Hog[20], LBP[13], are used. These features can represent the entire image as a global feature vector. As a further improvement a set of features representation is introduced. In these representations instead of using a single static feature vector a set of features are used. Block features and sift[14] are the examples for local feature representation methods. In the traditional face recognition methods any of these handcrafted features or a combination of these is used. Once the features are extracted then they are passed to the classifier like SVM [4] or any other classifier. The downside of these methods is that they are task specific, time consuming and extracting for large set is not feasible. In addition, they require domain knowledge before processing and their generalization capability is limited. With the introduction of Convolutional Neural Networks (CNNs), machine learning field flourished [15]. Most of the success in the computer vision and NLP is only with the introduction of Deep learning. The recent advance in GPU has taken many applications like face recognition, hand written digit recognition and object recognition to the next level. Deep neural networks based models give outstanding performance compared to the other shallow models like SVM, MLP etc.; With the introduction of deep CNNs, it has been possible to learn more robust, discriminative and representative features [19]. The performance of the classifier is better when these features are used for training as the generalization ability of these models is better compared to other models. In the last few years there has been tremendous progress in the area of facial image classification. In facial image classification, the objective is to identify the person to whom the given face belongs to. A major breakthrough in this face classification task is possible with the introduction of deep neural network (DNN) based models. The reason for the success of deep learning models is the effective feature representation [15]. Representation of the images is a key factor for the success of face classification, object classification, and many other computer vision tasks. The neuron output of fully-connected layers of pre-trained CNN models are excellent representation of images and can better represent the most discriminative features that are useful for tasks like [18] image classification, scene classification etc.;. The neuron outputs of convolution layers of pre-trained CNN models can better represent the regional features of the image and are useful for detecting objects in images and to draw bounding boxes over the object regions [19]. In this paper a novel simple deep face recognition (FR) model is introduced that makes use of deep convolution features.

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In this work we try to stress the importance of deep convolution features and how they can help to improve the accuracy of the face recognition algorithm. Especially how the deep neural features can affect the task is studied in detail. Features from fully connected layers of the pre-trained model are obtained and then fed as input to the deep neural classifier. We propose to use the deep convolutional features to better represent the given facial image instead of using the traditional hand crafted features. The downside of the deep learning model is that they require large datasets to obtain better performance. To make use of deep learning models without the requirement of large datasets is to use pre-trained deep CNN models. For feature extraction different pre-trained Convolutional Neural Networks models like VGG16, VGG19, Resnet50, InceptionV3 are used and the concept of Deep Neural Networks model is used for classification. Based on the experimental results we observed that the proposed method is simple and gives better performance compared to the other methods. To show the performance of the proposed model, ORL dataset is used for the experimental studies. Based on the experimental results we claim that these unsupervised features better represent the images compared to the hand crafted features. In addition we also observe that Resnet features give better performance among the all pre-trained models used. The reason could it is deeper compared to the other models and hence could be able to better represent the images.

II. BACKGROUND WORK

The objective of face recognition is to identify the class to which a human face belongs to. Several studies have been conducted in this area as there are large number of applications which directly or indirectly uses face recognition. Face recognition can be used as a part of many interesting and useful applications like authentication, criminal detection, HCI applications, and many more similar applications.

A genetic algorithm-based face recognition method is proposed in [1]. The authors proved that the proposed method has better generalization ability than PCA and LDA. In [5] a multimodal face recognition algorithm has been proposed. In [3] different distance measures are proposed for face recognition task. A two-dimensional PCA is introduced in [6]. In [7] a support vector-based classification is used for face recognition task. A multimodal face classification method is proposed in [8] that uses a two-dimensional Fisher linear discriminant. Discussed methods outperforms the existing models in addition it is computationally efficient.

A two-dimensional PCA based face recognition is proposed in [9]. In [10] wavelet features are extracted and then a KNN based classifier is used for classification. An ICA (independent component analysis) based gabor features are used in [11]. An orthogonal laplacian face method is used for face recognition in [12]. In [13] elongated LBP features are extracted in addition to a new feature AMDGM. ORL and FERET datasets are used for experimental results. Sift feature based facial recognition algorithm is introduced in [14].

III. PROPOSED WORK

In this paper a simple face recognition method is introduced that makes use of deep CNN based features. We call this method as deep facial recognition (deep FR). Similar to all the traditional face recognition methods, steps involved are: Data collection, preprocessing, feature extraction, training the model and evaluate the model with test data. To extract features, from the faces instead of using the hand-crafted features we use the deep CNN based features. Initially the face region is extracted from the given face images using viola jones face detection algorithm. Then from the cropped face regions, are fed as input to the deep CNN model after removing the last fully connected layer. In our work we have used 4 different pretrained models: VGG16, VG19, InceptionV3 and ResNet50. After extracting features deep neural network models are used for classification. Our experimental studies show that the deep feature-based FR method is simple and gives better accuracy compared to the other exiting methods that uses hand crafted features. Following is the brief description of the pretrained models used in our work.

VGG-16, a pretrained convolution model, is known for its performance improvement in various applications [15] like image classification, object detection etc.; It is trained on ImageNet dataset. VGG16 consists of a total of 13 layers with 5 convolution layers interleaved with pooling layers. Features are extracted from the FC2 layer of VGG16, which gives 2048-dimensional feature vector for each image. Static feature representation is used where all the images are represented with equal size.

VGG-19, pushed the number of layers from 16 to 19 which can improve the discriminative power of images. Google Net contains 22 layers. In this model a novel architecture called as inception is introduced. Inception V3 is an extension to this GoogLeNet. ResNet50 is deeper than the above models and contains 50 layers. This model uses residual layers and skip connection.

![Fig1: Block diagram of proposed face recognition model](Image 368x164 to 495x317)
IV. EXPERIMENTAL ANALYSIS

The objective of this work is to identify the face label of a human face given an image of that human. Due to its applications in the real time world, this face recognition has become so popular in the recent past. In this paper we have proposed an algorithm for facial emotion recognition that makes use of deep neural based features. To prove the efficiency of our proposed method we use ORL dataset, the bench mark dataset for facial recognition, for experimental studies. Summary of the Dataset (ORL): To investigate the performance of the proposed method, benchmark dataset is used for experimental studies. The ORL bench mark dataset is used for our experimental studies as it is the standard dataset used extensively for the facial recognition task. This dataset contains a total of 400 faces of 40 different people. Each class contains 10 faces with different poses. The images are taken at different times with different poses and under varying lighting conditions and varying expressions. Figure 2 shows few sample images from the dataset. Out of the total data, 80% is used for training and 20% is used for testing.

To understand the performance of the proposed model, ORL dataset is used for our experimental studies. All the images of the dataset are of gray scale. The input image is given as input to the viola jones algorithm to get the face region part. Then these cropped images are fed as input to the pre-trained models to extract the most representative features from faces. We use VGG16, VGG19, InceptionV3 and Resnet models for our experiments. In all the cases the features are extracted from the last fully connected layers, to get a static representation of an image. These feature vectors are classified using DNN to get the label of face. Accuracy is used as the performance measure to understand the efficiency of the proposed method. After Feature extraction DNN is used with 3 hidden layers for classification. In all the hidden layers ReLu is used as the activating function. Softmax is used as the activation function at the output layer. 200 hidden neurons are used at each hidden layer. Cross entropy loss is used and adam optimization is used. The model is trained in batches with a batch size of 10.

Table 1 shows the performance of the proposed model for face recognition with deep CNN features. The accuracy obtained for 4 different methods are provided. With VGG16 and VGG19 models 4096 features are extracted and an accuracy of 98.75% is achieved. With Inception V3 there is a drop-in performance. Resnet gives 100% accuracy on the dataset even with less number of features used for representation of given image.

Table 1: Accuracy on ORL datasets of pre-trained models for feature extraction

<table>
<thead>
<tr>
<th>Pretrained model</th>
<th>#Features</th>
<th>Accuracy</th>
</tr>
</thead>
<tbody>
<tr>
<td>VGG16</td>
<td>4096</td>
<td>98.75%</td>
</tr>
<tr>
<td>VGG19</td>
<td>4096</td>
<td>98.75%</td>
</tr>
<tr>
<td>Inception V3</td>
<td>2048</td>
<td>97.5%</td>
</tr>
<tr>
<td>Resnet50</td>
<td>2048</td>
<td>100%</td>
</tr>
</tbody>
</table>

Graph 1: Contrasting pretrained feature extraction models

Graph 1 shows that Resnet gives 100% accuracy on the dataset when compared to the other models. The reason could be that even with less number of features used for representation of given image, the representations are more discriminative than others. In this subsection the deep feature based facial recognition method is compared with the existing methods. To understand the performance of the proposed deep feature-based algorithm we compare the model performance with the existing methods.

Table 2: Comparison of the deep feature-based method with the existing models

<table>
<thead>
<tr>
<th>Model</th>
<th>Accuracy</th>
</tr>
</thead>
<tbody>
<tr>
<td>FR using genetic Algorithms</td>
<td>92.50%</td>
</tr>
<tr>
<td>Eigen Face</td>
<td>97%</td>
</tr>
<tr>
<td>ICA, CVM</td>
<td>96%</td>
</tr>
<tr>
<td>Proposed method (Deep FR)</td>
<td>100%</td>
</tr>
</tbody>
</table>
Table 3 shows that the proposed method is better compared to the methods that use handcrafted images. In this experiment we use different had features for face recognition task. Gist, HoG, Histogram based features are extracted and then SVM based classification is applied on them. Their performance is compared to the proposed Deep-CNN based Face recognition outperforms the other methods.

Graph 3: Comparison of Deep CNN based vs hand craft feature based models

Graph 3 shows that the proposed Deep FR method is better compared to the methods that uses hand crafted images.

V. CONCLUSIONS AND PROSPECTIVE FUTURE

The proposed deep face recognition method gives better performance than the existing methods. The deep neural based features can represent the face better than the hand-crafted features. That is more discriminative features are extracted and hence the generalization ability is good. Especially the performance of ResNet based model is far better when compared to the other models. The deep features can represent the face features better than the hand-crafted features. In future we are planning to apply this on large datasets to test the scalability of the proposed model.

REFERENCES


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