

Tanimoto Gaussian Kernelized Feature Extraction Based Multinomial Gentleboost Machine Learning for Multi-Spectral Aerial Image Classification

A.Gokila Vani, V. Saravanan

Abstract: Aerial images provide a landscape view of earth surfaces that utilized to monitor the large areas. Each Aerial image comprises the different scenes to identify the objects on the digital maps. The several methodologies have been developed to solve the problem of the scene classification using input aerial images. The method does not improve the classification performance using more aerial images. In order to improve the classification performance, a Tanimoto Gaussian Kernelized Feature Extraction Based Multinomial GentleBoost Classification (TGKFE-MGBC) technique is introduced. The TGKFE-MGBC technique comprises three major processes namely object-based segmentation, feature extraction and aerial image scene classification. At first, object-based segmentation partitions the aerial image into several sub-bands. Aerial image with more than two objects is called as multi-spectral. The objects in spectral bands are identified by Tanimoto pixel similarity measure. This process helps to reduce the feature extraction time. Each object has different features like shape, size, color, texture and so on. After that, Gaussian Kernelized Feature Extraction is carried out to extract the features from the objects with minimal time. Finally, the Multinomial GentleBoost Classification is applied for categorizing the scenes into different classes with the extracted features. The GentleBoost is an ensemble technique uses multinomial naïve Bayes probabilistic classifier as a weak learner and it combines to make a strong one for classifying the scenes. The strong classifier result improves the aerial image scene classification accuracy and minimizes the false positive rate. Simulation is conducted using aerial image database with different factors such as feature extraction time, aerial image scene classification accuracy and false positive rate. The results showed that the TGKFE-MGBC technique effectively improves the aerial image scene classification accuracy and minimizes the feature extraction time as well as the false positive rate.

Keywords : aerial image, object-based segmentation, Tanimoto pixel similarity, Gaussian Kernelized Feature Extraction, Multinomial GentleBoost scene Classification, weak learner, naïve Bayes probabilistic classifier .

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I. INTRODUCTION

Detection of small objects in aerial images has diverse applications in various domains, such as surveillance, military, remote sensing, and so on. But the accurate detection is a demanding issue, mainly due to the major interclass similarity between the objects in environments. Therefore, the scene classification is performed with the number of objects. Besides, the computational complexity issues arise during the scene classification. The feature extraction and segmentation process are carried out before the classification for minimizing this complexity.

A recurrent neural network (RNN) classifier was introduced in [1] to perform satellite image classification and discover the relevant features. However, the RNN does not improve classification accuracy since it does not minimize the training error. Block-based semantic classification technique was introduced in [2] with high quality multispectral aerial images. The technique only provides high classification accuracy when small training sets were used.

A two-stream deep fusion approach was introduced in [3] for categorizing the aerial scene with high-quality remote sensing images using ELM classifier with fused features. Though the approach provides better classification results, the false positive rate was not minimized.

An accurate scene classification with local and global spatial features was presented in [4]. The approach does not minimize the time complexity in the feature extraction. A Deep convolutional neural network (DCNNs) was introduced in [5] for segmenting the semantic scenes with multispectral imagery. The DCNN does not provide the improved performance in the semantic segmentation.

A 3-D wavelet-transform algorithm was introduced in [6] for categorizing the urban multi/hyperspectral images with texture features. The algorithm failed to exhibit a capable scene of the 3-D feature extraction for multi/hyperspectral image analysis.

A Pixon-based image segmentation method was introduced in [7] to segment the multispectral remote sensing data with high accuracy. Though the method minimizes the time complexity, the error rate was not minimized.

A multi-level fusion of local features extraction and land-use scene classification was presented in [8] with high-resolution images. The method does not increase the classification accuracy for classifying the particular scene in an image. An enhanced kernel principal component analysis (KPCA) technique was introduced in [9] to increase the scene classification accuracy with minimum classification time. The classifications of the event images were not improved.

A stacked de-noising sparse autoencoder (SDSAE) and Fisher vector (FV) was developed in [10] with efficient features for Land-Use Scene Classification. The method does not reduce the error rate in the Land-Use scene classification.

The most significant issues are identified from the above-said literature such as less classification accuracy, high feature extraction time, high error rate, failure to segment the input images and so on. These problems are overcome by introducing a novel machine learning technique called TGKFE-MGBC technique.

The major contribution of the proposed TGKFE-MGBC technique compared to existing methods are summarized as follows,

- The TGKFE-MGBC technique is designed to improve the aerial image scene classification with minimum feature extraction time. This novel contribution is obtained by three different processes. The aerial images with more than two objects are called as multispectral. The object-based segmentation is performed to partition the multispectral images into a number of sub-bands. The Tanimoto similarity coefficient is applied for finding the neighboring pixels similarity to identify the object in sub-band. This process lessens the feature extraction time. The Gaussian Kernelized independent component analysis is applied to project the feature vector from the objects onto the subspace with minimum time.
- To improve aerial image scene classification accuracy, gentleboost machine learning technique is applied. The boosting classifier uses the weak learner as multinomial naïve Bayes probabilistic classifier to categorize the scene into different classes by applying a maximum a posteriori function. The weak learner's results are combined into strong classifier with minimum error rate. This helps to improve aerial image scene classification accuracy and minimizes the false positive rate.

The rest of this paper is arranged into five sections. Section 2 summarizes the related works. Section 3 describes the proposed TGKFE-MGBC technique and the processing way to extract the features for scene classification. First, the whole image is segmented into different subbands. Secondly, the feature learning model is applied to extract the features from the multispectral images. Finally, the machine learning algorithm is applied for scene classification. The simulation settings are presented in section 4 with the aerial image database. The simulation results with different parameters are discussed in Section 5. Finally, the conclusions of the

paper along with the results are presented in section 6.

II. RELATED WORKS

The spectral-structural bag-of-features scene classifier (SSBFC) was developed in [11] with the multispectral aerial images. The classifier failed to consider the spatial relationship models to improve the classification. A superpixel-based multiple local convolution neural network (SML-CNN) method was introduced in [12] for categorizing the multispectral images. The method does not apply any unsupervised deep learning for effective classification.

A new hybrid geometric spatial image representation was introduced in [13] to attain high classification accuracy with the back of features. The method failed to improve the performance since it does not use the geometric spatial features for the large-scale image classification. A Multi-scale completed local binary pattern (MS-CLBP) and a Fisher vector (FV) was introduced in [14] for improving the scene categorization with pattern features. The approach failed to integrate the global and local feature representations for improving the image scene classification.

A kernel feature space representation and support vector machines as well as random forests classifiers were developed in [15] for categorizing the multispectral aerial images. The classification technique does not consider the object-based image analysis for minimizing the feature extraction time. A stratified object-oriented technique was introduced in [16] for categorizing the remote sensing image and feature extraction. Though the technique segments the image objects, the error rate was not minimized.

An object-based convolutional neural network was introduced in [17] for correctly categorizing the high-resolution images with feature learning approach. But the deep feature-based image classifications were not improved. A fast binary coding (FBC) scheme was developed in [18] for efficiently categorizing the remote sensing image scenes with the feature representations. Though the scheme improves the classification accuracy, the feature extraction time was not minimized.

A Deep convolutional neural network (DCNNs) was introduced in [19] for semantic segmentation of the multispectral aerial images. This technique does not use any discriminative frameworks for achieving the high classification performance. In [20], object-based image analysis was designed that concurrently executes segmentation and supervised classification for accurately categorizing the scenes into different classes. But it failed to use other types of segmentation algorithms for accurate scene categorization.

The issues are overcome by introducing a new technique called TGKFE-MGBC. The descriptions of proposed TGKFE-MGBC technique with neat diagram are presented in the next section.

III. TANIMOTO GAUSSIAN KERNELIZED FEATURE



EXTRACTION BASED MULTINOMIAL GENTLEBOOST TECHNIQUE FOR AERIAL IMAGE SCENE CLASSIFICATION

Aerial image scene classification is a well-known method in the remote sensing fields. Due to the high resolutions, the geometrical structure of scenes provides a clear vision. An aerial image comprises the earth's surface information with detailed structures of the different objects. Due to the increasing nature of the aerial images with multiple objects, geometrical structures and spatial patterns identification is highly complex in the remote sensing community. Based on this motivation, aerial scene classification is carried out by introducing a novel technique called Tanimoto Gaussian Kernelized Feature Extraction Based Multinomial GentleBoost Classification (TGKFE-MGBC). The proposed TGKFE-MGBC technique uses the aerial images with more than two objects are called as multispectral. The architecture with a different process of the proposed TGKFE-MGBC technique is illustrated in figure 1.

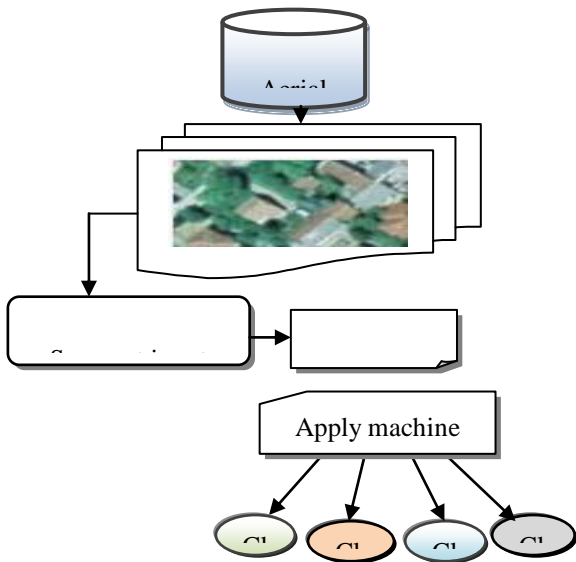


Figure 1 architecture diagram of the aerial image scene classification

Figure 1 depicts the architecture diagram of the proposed TGKFE-MGBC technique to improve the scene classification with high-quality aerial images. The high-quality aerial images $i_1, i_2, i_3, \dots, i_n$ are collected from the image database. Then the input images are segmented into several subbands. After the segmentation, the spatial features like shape, size, color, texture are extracted for further processing with minimum extraction time. Followed by, the numbers of scenes are classified into different classes with the high accuracy from the segmented bands by applying the ensemble classifier. As a result of the classification, the objects are identified on the digital maps. The above-said process of TGKFE-MGBC technique is described in the following sections.

A. Tanimoto pixel similarity object-based segmentation

The first process in the proposed TGKFE-MGBC technique is to segment the input aerial images. The segmentation is the process to split the entire images into the number of

sub-bands. Each sub-band comprises the different objects. The segmentation process is mainly used to locate objects and their boundaries in high-resolution aerial images. The TGKFE-MGBC technique performs object-based segmentation by measuring the pixels similarity. The objects with similar pixels are segmented in one sub-band. The flow process of the object based segmentation with pixel similarity is shown in figure 2.

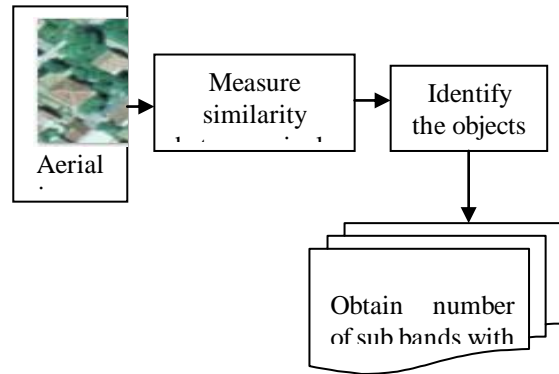


Figure 2 block diagram of aerial image segmentation

Figure 2 illustrates the flow process of aerial image segmentation by measuring the similarity between the two neighboring pixels. The aerial image comprises the number of objects. Each object has a different pixel. Therefore, the object based segmentation is carried out by grouping the similar pixel values. It means that the collection of similar pixels is called an object.

Let us consider the number of images $i_1, i_2, i_3, \dots, i_n$ and each image has number of objects $o_1, o_2, o_3, \dots, o_n$. Each object comprises the number of pixels $p_{11}, p_{12}, p_{13}, \dots, p_{1n}$. The similarity between the two neighboring pixels are computed using Tanimoto similarity is expressed as follows,

$$Y = \frac{n * \sum p_{11} p_{12}}{\sqrt{\sum p_{11}^2} + \sqrt{\sum p_{12}^2} - \sum p_{11} p_{12}} \quad (1)$$

From (1), Y represents the tanimoto similarity coefficient, n denotes a number of pixels in images, p_{11}, p_{12} denotes a two neighboring pixels in an images. $\sum p_{11}^2$ sum of squared score of the p_{11} . $\sum p_{12}^2$ denotes the sum of squared score of the p_{12} . $\sum p_{11} p_{12}$ sum of the product of the paired score of p_{11} and p_{12} . The Tanimoto similarity coefficient provides the output ranges from 0 to +1, where +1 indicates the high similarity and 0 represents the low similarity. The highest similarity pixels are grouped to identify the object in an image. The segmentations of gray-level objects offer the useful information relates to the surfaces in the scene. By this way, the proposed TGKFE-MGBC technique segments the images into a number of sub-bands with different objects. This helps to minimize the feature extraction time.



B. Gaussian Kernelized Independent Component Analysis based object feature extraction

After segmenting the aerial images, the features are extracted from the objects in the subbands. In general, the objects have different features like size, shape, texture, color, edges and so on. Feature extraction is the process of transforming the input aerial images into a set of features for classifying the objects with high accuracy. The TGKFE-MGBC technique uses the Gaussian Kernelized independent component analysis (GKICA) for objects feature extraction. GKICA is a computational technique for extracting the object features from the sub-band with minimum time.

$$Y = T x \quad (2)$$

From (2), Y denotes an m-dimensional feature vector, x is the vector of n-dimensional independent components, T represents the weight matrix. The vector of n-dimensional independent components is expressed as follows,

$$x = \varphi.Y \quad (3)$$

From (3), φ denotes a mapping function to project the m-dimensional feature vector Y onto the subspace. The Gaussian kernel function is employed as mapping function in a feature space of higher dimensions.

$$\varphi = \exp(-\beta \|Y - Y'\|^2) \quad (4)$$

$$\beta = 2\sigma^{-2} \quad (5)$$

From (5), σ denotes a variance, Y and Y' represents the feature vectors in some input space, $\|Y - Y'\|^2$ represents the squared Euclidean distance between the two feature vectors. The GKICA model projects the feature vector from the objects onto the subspace. As a result, the features are extracted from the objects for efficient scene classification with minimum complexity.

C. Gentleboost classification for aerial scene image classification

The final process of the proposed TGKFE-MGBC technique is to classify the objects as different classes with the extracted features using gentleboost classification. Gentleboost is a machine learning ensemble technique that changes the weak learners into the strong classifier. It is a variant of AdaBoost classifier. A weak learner is a classifier that does not provide the true classification. In contrast, a strong learner provides accurate classification results by combining the weak learners. Therefore, TGKFE-MGBC technique uses the Gentleboost classifier for attaining the strong classification results. The flow process of classification is shown in figure 3.

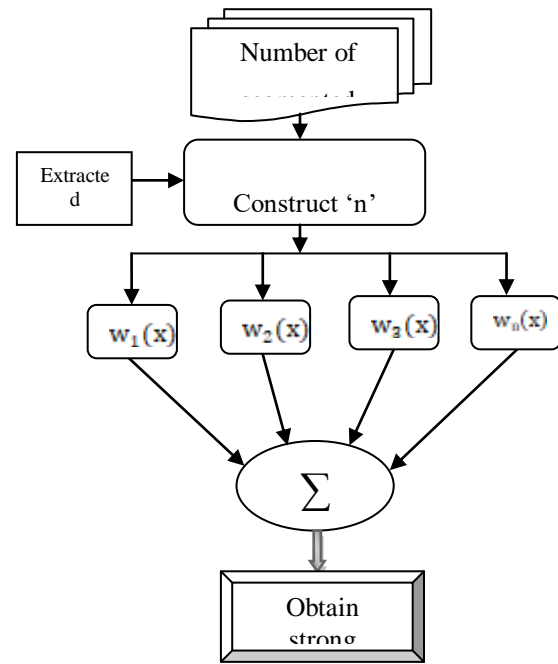


Figure 3 flow process of aerial image scene classification

Figure 3 shows the flow process of aerial image scene classification using ensemble classifier with high classification accuracy with minimum error. Initially, a number of weak learner's i.e. multinomial naïve Bayes probabilistic classifiers are constructed for classifying the scenes. The multinomial naïve Bayes classifier is used for classifying the scene by applying a Bayes' theorem. The numbers of segmented images are considered as input with the extracted features. With a multinomial event approach, scenes are classified into k classes. The multinomial naïve Bayes probabilistic classifier performs classification using decision rule to construct the hypothesis. The maximum a posteriori decision rule is used for classifying the images into different classes.

Multinomial naïve Bayes classifier comprises the number of training set $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\}$ where x denotes the number of segmented images SI_1, SI_2, \dots, SI_n and 'y' denotes a number of possible output multiclass i.e. $\{1, 2, 3, \dots, k\}$. By applying the bayes theorem, the conditional probability is expressed as follows,

$$p_r(cl_j|SI) = \sum_{j=1}^k \frac{p_r(SI|cl_j) * p_r(cl_j)}{p_r(SI)} \quad (6)$$

From (6), p_r denotes a probability, SI_i denotes a segmented images, cl_j represents the k , different classes. $p_r(SI|cl_j)$ Represents likelihood term and $p_r(cl_j)$ the prior probability of the classifier, $p_r(SI)$ represents the prior probability of the segmented image. By applying the maximum a posteriori

Bayesian rule, the denominator from equation (6) is normalization term consequently that the posterior Probability Distribution Function integrates to unity. Then, the above equation (6) is modified as follows,

$$w_n(x) = \arg \max \sum_{j=1}^n p_r (cl_j) * p_r (SI_i | cl_j) \quad (7)$$

From (7), $w_n(x)$ denotes an output of the weak learners. Then the multinomial probabilistic classifier identifies the maximum probability of the similar images classified into one class while others are classified into different classes. By this way, the multinomial probabilistic classifier correctly classified the images into different classes. As a result, the entire images are classified into a particular class. After the classification, the weak learner has some training error which degrades the classification accuracy and increases the false positive rate. In order to resolve this kind of issues in the scene classification, the gentleboost ensemble classifier combines the outputs of the entire weak learners. The output of the strong classification is expressed as follows,

$$y = \sum_{i=1}^n w_i(x) \quad (8)$$

From (8), y denotes a strong classification results, $w_i(x)$ represents the output of the weak learner. After combining the entire weak learner output, the similar weight is assigned. For each weak learner, the training error is computed. The error rate is computed based on the squared difference between the actual and estimated output of the each weak learner.

$$\beta = (a_o - w_i(x))^2 \quad (9)$$

From (9), β denotes a training error of the each weak learner. a_o represent the actual output of the weak learners and $w_i(x)$ represents the estimated output of the weak learner. After computing the error value, the weight of the each weak learner is updated. The weight updating of the weak learner is expressed as follows,

$$\tau (t + 1) = \tau_i (t) * e^{-y_i w_i(x)} \quad (10)$$

From (10), $\tau (t + 1)$ denotes updated weight of the each weak learner, $\tau_i (t)$ represents the initial weight of the weak learner. In the weight updating process, the adjustment coefficient is not needed in the gentleboost for the classification process. But the adaboost classifier uses the adjustment coefficient which increases complexity in the classification process. Then the gentleboost classifier finds the weak learner with minimum error. If the weak learner categorizes the scene incorrectly, then the weight is increased. Otherwise the weight of the weak learner decreased. Based on this observation, the accurate classification results are attained as follows,

$$y = \arg \min \beta * w_i(x) \quad (11)$$

From (11), y denotes an output of the strong classifier, $\arg \min \beta$ denotes a minimum error of the weak learner $w_i(x)$. The strong classification results show that

the segmented images are correctly categorized into the different classes with less error rate. This process improves the aerial image scene classification accuracy and minimizes the false positive rate. The algorithmic procedure of the proposed TGKFE-MGBC technique is described as follows,

Input: number of aerial images $i_1, i_2, i_3, \dots, i_n$, image database D

Output: Improve aerial image classification accuracy

Begin

// image segmentation

1. **for each** $i_i \in D$

2. **partition** i_i into sub-bands $s_1, s_2, s_3, \dots, s_n$

3. Measure pixel similarity γ

4. **If** ($\gamma = +1$) **then**

5. high similarity between neighboring pixels

6. group the similar pixels

7. **else**

8. less similarity between neighboring pixels

9. **end if**

10. **end for**

// feature extraction

11. **for each segmented objects**

12. Apply Gaussian mapping φ

13. project the m-dimensional feature vector onto the subspace

14. **end for**

// scene classification

15. **for each segmented images** SI **with extracted features**

16. Construct 'n' weak learner's $w_i(x)$

17. Classify the SI into different classes cl_j

18. Combine weak learner results $y = \sum_{i=1}^n w_i(x)$

19. **for each weak learner** $w_i(x)$

20. assign similar weights

21. compute error β

22. Update the weight $\tau (t + 1)$

23. Find the weak learner with less error

$\arg \min \beta * w_i(x)$

24. **end for**

25. **end for**

26. **Obtain strong classification results**

End

Algorithm 1 Tanimoto Gaussian Kernelized Feature Extraction Based Multinomial GentleBoost scene Classification

The algorithm 1 describes the process of aerial image scene classification. Before the classification, the whole image is segmented into a number of sub-bands. The object in each subband is identified through the pixel similarity. After segmenting the images, the features are projected into the subspace by applying a Gaussian kernelized mapping function. Finally, the objects in the segmented images are classified by applying the ensemble classifier. At first, the weak learner such as multinomial naive Bayes probabilistic classifier categorizes the input images into different classes

through the maximum a posteriori function. After that, the weak learners are summed into the strong classifier. Subsequently, the similar weights are assigned to a weak learner. Then the training error for each weak learner is computed. Followed by, the similar weight is updated for each classifier according to the error value. Based on the weight value, the ensemble classifier finds the weak learner with less error rate. This helps to obtain strong classification results with the minimum false positive rate.

IV. SIMULATION SETTINGS

The proposed TGKFE-MGBC technique and existing Recurrent Neural Networks (RNN) [1], Block-based semantic classification technique [2] are simulated using MATLAB with RGB aerial images database (<http://dsp.etfbl.net/aerial/>). This aerial image database contains the 606 RGB images with the size of 128*128 pixels. The remote sensed aerial image comprises the various images like buildings, factories, warehouses, fields, trees as well as rivers. There are 200 aerial images are collected from the database for simulation purposes. Totally ten various results are considered with different input images. After collecting the input images, the object based segmentation and feature extraction are performed. Finally, the scenes are classified into different classes such as houses, cemetery, industry, field, river, and trees.

The different simulations results are attained with different parameters such as feature selection time, aerial image scene classification accuracy, and false positive rate with respect to a number of images.

V. RESULTS AND DISCUSSION

The results and discussion of TGKFE-MGBC technique and RNN [1], Block-based semantic classification technique [2] is described in this section. The performance results are compared with the various metrics such as feature selection time, aerial image scene classification accuracy, and false positive rate. The different graphical results show that the performance results of proposed and existing methods.

A. Impact of feature extraction time

Feature extraction time is defined as the amount of time required to extract the features from the input images for accurate scene classification. The feature extraction time is mathematically computed as follows,

$$\begin{aligned}
 & \text{feature extraction time} = \\
 & \text{no. of images} * \\
 & t \text{ (extracting features from one image)} \\
 & (12)
 \end{aligned}$$

From (12), t denotes a time for extracting the features from the one image. The feature extraction time is measured in terms of milliseconds (ms).

B. Sample mathematical calculation for feature extraction time

- **Proposed TGKFE-MGBC technique:** No. of images are 25 and the time for extracting the features from one image is 1.2ms, then feature extraction time is calculated as follows,

$$\text{feature extraction time} = 25 * 1.2\text{ms} = 30\text{ms}$$

- **Existing RNN:** No. of images are 25 and the time for extracting the features from one image is 1.4ms, then feature extraction time is calculated as follows,

$$\text{feature extraction time} = 25 * 1.4\text{ms} = 35\text{ms}$$

- **Existing Block-based semantic classification technique:** No. of images are 25 and the time for extracting the features from one image is 1.6ms, then feature extraction time is calculated as follows,

$$\text{feature extraction time} = 25 * 1.6\text{ms} = 40\text{ms}$$

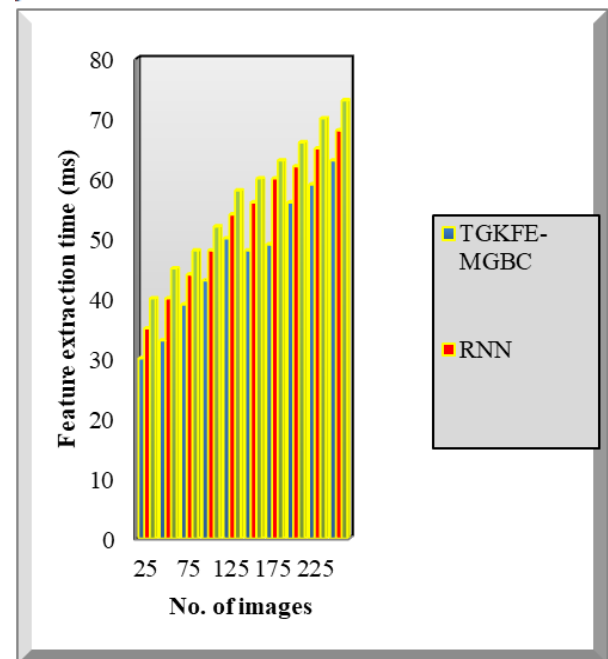


Figure 4 performance results feature extraction time

Figure 4 depicts the performance results feature extraction time versus number of aerial images with three different classification techniques namely TGKFE-MGBC and RNN [1], Block-based semantic classification technique [2]. The numbers of aerial images 25 to 250 are collected from the RGB database. Ten different performance results are attained with various input images. The above graphical results clearly evident that the proposed TGKFE-MGBC technique minimizes the feature extraction time when compared to the existing classification techniques. This significant improvement of the TGKFE-MGBC technique is



attained by segmenting the input images before the feature extraction. The segmentation is performed by measuring the similarity between the pixels in an image. The similar pixels are grouped for finding the objects in an image. Each spectral band has one object for extracting the features. After that, the Gaussian kernelized independent component analysis is used to project the object features through the mapping function. This process helps to extract the features with minimum time. The comparison results show that the TGKFE-MGBC technique minimizes the feature extraction time by 12% and 19% when compared to RNN [1], Block-based semantic classification technique [2] respectively.

C. 5.2 Impact of aerial image scene classification accuracy

Aerial image scene classification accuracy is defined as the ratio of the number of (i.e. no. of) aerial images are correctly classified to the total number of images. The accuracy is mathematically computed as follows,

$$AISCA = \frac{\text{no.of images correctly classified}}{\text{no.of images}} * 100 \quad (13)$$

From (13), *AISCA* represents aerial image scene classification accuracy. It is measured in terms of percentage (%).

Sample mathematical calculation for Aerial image scene classification accuracy

- **Proposed TGKFE-MGBC technique:** No. of images correctly classified is 22 and the total number of the image is 25, then the aerial image scene classification accuracy is calculated as follows,

$$AISCA = \frac{22}{25} * 100 = 88\%$$

- **Existing RNN:** No. of images correctly classified is 21 and the total number of the image is 25, then the aerial image scene classification accuracy is calculated as follows,

$$AISCA = \frac{21}{25} * 100 = 84\%$$

- **Existing Block-based semantic classification technique:** No. of images correctly classified is 20 and the total number of the image is 25, then the aerial image scene classification accuracy is calculated as follows,

$$AISCA = \frac{20}{25} * 100 = 80\%$$

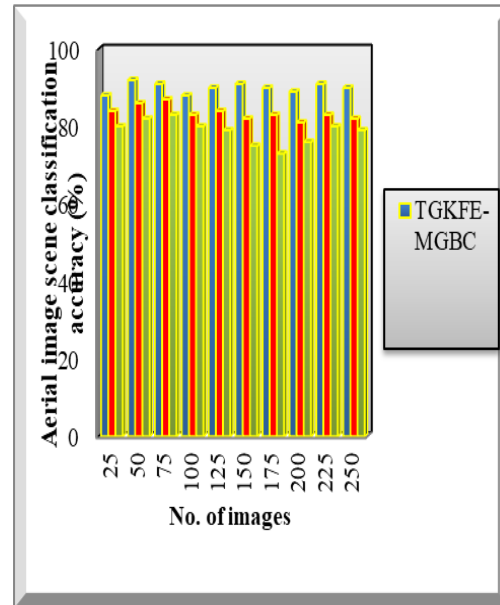


Figure 5 performance results aerial image scene classification accuracy

Figure 5 depicts the performance results of classification accuracy with respect to a number of aerial images taken from the database. The numbers of aerial images are taken as input at 'x' direction and the corresponding result of classification accuracy is attained at the 'y' direction. The graphical results show that the TGKFE-MGBC technique increases the performance of aerial image scene classification accuracy. This is because, multinomial gentle boost classification technique is applied to classify the scenes into the different classes such as houses, cemetery, industry, field, river, and trees with the extracted features. Initially, gentleboost classification constructs multinomial naïve Bayes probabilistic classifier finds the maximum likelihood between the classes and the objects. The classifier analyzes the objects in images with their features and categorized into the any one of six classes. The weak learner results are summed into a strong one for improving the classification accuracy. As a result, the objects in a multispectral band image are correctly classified. From the simulation results, the classification accuracy of the proposed TGKFE-MGBC technique is considerably improved by 8% and 15% when compared to conventional techniques RNN [1], Block-based semantic classification [2] respectively.

D. Impact of false positive rate

The false positive rate is computed as the ratio of a no. of images incorrectly classified to the total no. of images. The false positive rate is computed using the following mathematical equation,

$$FPR = \frac{\text{No. of images incorrectly classified}}{\text{No. of images}} * 100 \quad (14)$$

From (14), *FPR* denotes a false positive rate and it is measured in terms of percentage (%).

Sample mathematical calculation for False Positive Rate

- **Proposed TGKFE-MGBC technique:** No. of images incorrectly classified is 3 and the total no. of the image is 25, then the false positive rate is calculated as follows,

$$FPR = \frac{3}{25} * 100 = 12\%$$

- **Existing RNN:** No. of images incorrectly classified is 4 and the total no. of the image is 25, then the false positive rate is calculated as follows,

$$FPR = \frac{4}{25} * 100 = 16\%$$

- **Existing Block-based semantic classification technique:** No. of images incorrectly classified is 5 and the total no. of the image is 25, then the false positive rate is calculated as follows,

$$FPR = \frac{5}{25} * 100 = 20\%$$

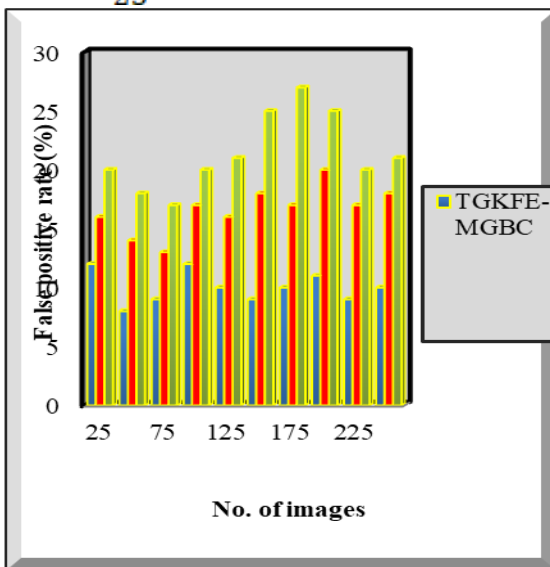


Figure 6 performance results false positive rate

Figure 6 illustrates the simulation results of false positive rate versus a number of aerial images. The above figure illustrates three dissimilar colors shows that the false positive rate of three different methods namely TGKFE-MGBC technique and two conventional

classification methods. The graphical results confirm that the proposed TGKFE-MGBC technique minimizes the false positive rate when compared to existing methods. This considerable enhancement is attained by minimizing the error during the scene classification. The boosting classifier combines the entire weak learner results. Then the classifier assigns the similar weights for each weak learner. For each weak learner classification results, the squared difference between the actual and estimated value is computed to find the error. After that, the initial weights of the weak learner are updated according to the error value. Then the strong classifier finds the weak learner with minimum error. This process of the TGKFE-MGBC technique is used to minimize the incorrect scene classification. From the results, the false positive rate gets minimized.

Totally ten various results are carried out to compute the false positive rate. The results of the proposed TGKFE-MGBC technique and conventional methods are compared. The comparison results show that the TGKFE-MGBC technique minimizes the false positive rate by 39% when compared to RNN [1]. Similarly, the false positive rate of TGKFE-MGBC technique is also reduced by 53% than the Block-based semantic classification [2] technique.

The above comparison results clearly show that the proposed TGKFE-MGBC technique effectively classifies the aerial images scenes with less feature extraction time and false positive rate.

VI. CONCLUSION

An efficient machine learning technique called Tanimoto Gaussian Kernelized Feature Extraction Based Multinomial GentleBoost Classification (TGKFE-MGBC) technique is developed for improving the aerial image scene classification accuracy and minimizing the feature extraction time. The input aerial images are segmented into a number of spectral bands with different objects by computing the pixel similarity. The similar pixels are grouped to identify the objects in spectral bands. Then, the features are extracted from the objects using the Gaussian kernel mapping function. Finally, the ensemble technique called multinomial gentleBoost is applied for classifying the scenes in a spectral band with the features. The ensemble classifier categorizes the scenes into different classes by constructing the weak learners with high classification accuracy and minimum training error. Simulation results are carried out with RGB aerial image database with different parameters such as feature extraction time, aerial image scene classification accuracy and false positive rate. The simulation result reveals that the TGKFE-MGBC technique significantly increases the aerial image scene classification accuracy and minimizes the feature extraction time as well as false positive rate when compared to state-of-art methods.



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