

Splicing Context-Free Matrix Grammars using Parallel Communicating Grammar Systems



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Abstract—Extensive research on splicing of strings in DNA computing has established important theoretical results in computational theory. Further, splicing on strings has been extended to arrays in [2]. In this context, we propose, a grammar system, using queries to splice context-free matrix grammars and show that the language generated by this grammar system is incomparable to the language given in [3] and has more generative power than in [2].

I. INTRODUCTION

Matrix grammars were introduced by Siromoney et al [4,5] to generate two-dimensional picture arrays to be used in image processing. Grammar systems which are a model of distributed computation were developed in the field of computer science which can be used in computer networks.

A grammar system consists of a finite set of grammars to generate a language. Sequential and parallel are the two types of grammar systems that are defined [1]. A parallel communicating grammar system is a construct Ω , that contains a finite set of non-terminals, terminals, query symbols and n number of axioms and components. All components have their own production rules and start with their own axiom. In this system, all components work in parallel and communication between them is done through query symbols to generate a terminal string.

In this paper, we use parallel communicating grammars which communicate through queries to capture the splicing mechanism on context-free matrix grammars without splicing rules as in [2]. The language generated by this Parallel Communicating grammar system on Context-Free Matrix grammar using Queries (PCQCFML) is incomparable with the splicing array grammar system language in [3] and contains the flat splicing context-free array language in [2].

II. PRELIMINARIES

Definition 2.1 A matrix grammar $M = (G, G')$ is said to be a context-free matrix grammar if $G = (V, I, P, S)$ is a context-free grammar that generates horizontal strings,

where $I = \{S_1, S_2, \dots, S_n\}$ and $G' = \{V', T', P', S_i\}$ is length equivalent context-free grammar for $1 \leq i \leq n$. Here P' has table rules $P' = \{t_k\}$, $1 \leq k \leq m$ where t_m has rules of the form $\{X_i \rightarrow wA\}$ or $\{X_i \rightarrow wAw\}$ or $\{X_i \rightarrow w\}$. If there exist strings $\alpha_1 \alpha_2 \dots \alpha_k$ such that $\alpha_i \in L(G_i)$, then $|\alpha_1| = |\alpha_2| = \dots = |\alpha_k|$, $1 \leq i \leq k$.

Let $I = c_1 \Theta c_2 \Theta \dots \Theta c_n$ be an image defined over Σ . $I \in M(G)$ iff there exists $S_1, S_2, \dots, S_n \in L(G)$ such that $c_j \in L(G_j)$, $1 \leq j \leq n$. The string $S_1 S_2 \dots S_n$ is said to be an intermediate string deriving I with respect to M . Note that there can be more than one intermediate string deriving I . The family of languages generated by $(X:Y)$ MG is denoted as $(X:Y) ML$ where $X, Y \in \{CF, CF\}$.

Example 2.1

Consider a context-free matrix grammar $M = (G, G')$ where G represents horizontal rules and G' represents vertical table rules of the grammar

$G = (\{S, A, B, C\}, \{S_1, S_2, S_3\}, \{S \rightarrow ABC, A \rightarrow AB, A \rightarrow S_1, B \rightarrow S_2, C \rightarrow S_3\}, S)$, $G' = (V', T', P', S_i)$ where $V' = \{S_1, S_2, S_3, A, B, C\}$, $T' = \{r, t, u\}$ and $P' = \{t_1, t_2, t_3\}$ where

$$t_1 = \begin{bmatrix} S_1 \rightarrow rrA \\ S_2 \rightarrow ttB \\ S_3 \rightarrow uuC \end{bmatrix}, t_2 = \begin{bmatrix} A \rightarrow rrA \\ B \rightarrow ttB \\ C \rightarrow uuC \end{bmatrix}, t_3 = \begin{bmatrix} A \rightarrow r \\ B \rightarrow t \\ C \rightarrow u \end{bmatrix}$$

Then $S \rightarrow ABC \xRightarrow{*} S_1 S_2 S_3$

\Downarrow^*

$$\begin{matrix} r & t & t & u \\ r & t & t & u \\ r & t & t & u \end{matrix}$$

In the above example the set of all matrices generated by M is $L(M) = \{S_1 S_2^k S_3 / k \geq 1\} =$

$$\left\{ \begin{bmatrix} r & t & t & u \\ r & t & t & u \\ r & t & t & u \end{bmatrix} \right\}$$

III. PARALLEL COMMUNICATING GRAMMAR SYSTEM FOR CONTEXT-FREE MATRIX GRAMMAR

Definition 3.1 A Parallel Communicating grammar system for Context-Free Matrix grammar is a construct $G = \{N_h, N_v, N_i, T, Q, (S_1, P_1^h, P_1^v), \dots, (S_n, P_n^h, P_n^v)\}$ where N_h denotes set of horizontal non-terminal alphabet symbols,

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N_v denotes set of vertical non-terminal alphabet symbols, N_i denotes set of intermediate non-terminal alphabet symbols, T denotes the terminal alphabets, $Q = \{q_1, q_2, \dots, q_n\}$ denotes a finite set of query symbols. (S_i, P_i^h, P_i^v) denotes the components of context-free matrix grammars over T , S_i denotes the start symbol of the corresponding component for $1 \leq i \leq n$, P_i^h denotes a finite set of context-free horizontal rules, $1 \leq i \leq n$, $P_i^v = \{t_{ik}\}$ denotes a finite set of table of context-free vertical rules that generate vertical strings, $1 \leq i \leq n$, $1 \leq k \leq m$. The query q_i belongs to the component P_i .

Rewriting

The rewriting of the components (S_i, P_i^h, P_i^v) is done in two phases. In the first phase each component grammar starts from its own start symbol S_i and using its own horizontal rules generates a intermediate word. These intermediates act as terminals of this phase. Here all the component grammars work in parallel. When a component i generates a query symbol q_j , then the current intermediate word of the j^{th} component is communicated to the i^{th} component, replacing the query symbol q_j , thus splicing horizontally the j^{th} component intermediate word to the right side /in between/left side of the i^{th} component intermediates. Once communicated, the j^{th} component goes back to its non returning mode. This way the horizontal splicing of intermediates is done. A component x_i is spliced only when all occurrences in it of query symbols refer to, intermediates without occurrences of query symbols.

In the second phase, using the table of vertical rules each component rewrites as in a two dimensional matrix grammar. Here the intermediate word generated in the first phase act as the start symbol. All the component grammars work in parallel with their respective vertical table rules. When a query symbol q_j appear in the i^{th} component of the vertical table rule then the vertical string in the j^{th} component is communicated to the i^{th} component replacing the query q_j and j^{th} component goes back to non returning mode i.e. it continues to work with the vertical string obtained. This leads to row splicing of the i^{th} component with the j^{th} component at the top/in between/at the bottom of the i^{th} component vertical string. Note that for row splicing the number of columns of both the component strings should be equal. Here the component grammars together continue rewriting in the vertical direction with all the context-free rules or together terminate with all the rules used of the form $A \rightarrow r$.

The set of all such spliced context-free matrices Z for the language generated by this parallel communicating grammar system using queries is known as Parallel Communicating on Context-Free Matrix Language using queries (PCQCFML)

Example 3.1

Consider a parallel communicating context-free matrix grammar G with two components given by $G = (\{S_1, S_2, A, B, C, X, Y, Z\}, \{A, B, C, X, Y\}, \{A, B, C, X, Y\}, \{r, t, u, v, w\}, Q, (S_1, P_1^h, P_1^v), (S_2, P_2^h, P_2^v))$ where $Q = \{q_1, q_2\}$ is a finite set of query symbols $P_1^h: \{S_1 \rightarrow ABC, A \rightarrow AB, A \rightarrow ABq_2, S_1 \rightarrow Aq_2C, S_1 \rightarrow q_2AC, S_1 \rightarrow Aq_2\}$

and $P_1^v:$

$$t_{11} = \begin{bmatrix} A \rightarrow rA \\ B \rightarrow tB \\ C \rightarrow uC \end{bmatrix}, t_{12} = \begin{bmatrix} A \rightarrow q_2A \\ B \rightarrow q_2B \\ C \rightarrow q_2C \end{bmatrix}, t_{13} = \begin{bmatrix} A \rightarrow Aq_2 \\ B \rightarrow Bq_2 \\ C \rightarrow Cq_2 \end{bmatrix}, t_{14} = \begin{bmatrix} A \rightarrow rq_2A \\ B \rightarrow tq_2B \\ C \rightarrow uq_2C \end{bmatrix}, t_{15} = \begin{bmatrix} A \rightarrow r \\ B \rightarrow t \\ C \rightarrow u \end{bmatrix}$$

$$P_2^h: \{S_2 \rightarrow XYZ, Y \rightarrow YZ, Z \rightarrow Y, S_2 \rightarrow q_1Z, S_2 \rightarrow Xq_1Z, Z \rightarrow Yq_1\}$$

and $P_2^v:$

$$t_{21} = \begin{bmatrix} X \rightarrow vX \\ Y \rightarrow wY \end{bmatrix}, t_{22} = \begin{bmatrix} X \rightarrow q_1X \\ Y \rightarrow q_1Y \end{bmatrix}, t_{23} = \begin{bmatrix} X \rightarrow Xq_1 \\ Y \rightarrow Yq_1 \end{bmatrix}, t_{24} = \begin{bmatrix} X \rightarrow vq_1X \\ Y \rightarrow wq_1Y \end{bmatrix}, t_{25} = \begin{bmatrix} X \rightarrow v \\ Y \rightarrow w \end{bmatrix}$$

Column splicing of the above grammar through query, generates the picture matrix language

$$(S_1, S_2) \Rightarrow (ABC, XYZ) \Rightarrow (ABBC, XYYq_1) \Rightarrow (ABBC, XYYABBC) \Rightarrow *$$

$$\left\{ \begin{bmatrix} r & t & t & u \\ r & t & t & u \\ r & t & t & u \end{bmatrix}, \begin{bmatrix} v & w & w & r & t & t & u \\ v & w & w & r & t & t & u \\ v & w & w & r & t & t & u \end{bmatrix} \right\}$$

Figure. 1

Row splicing of the above grammar through query in vertical table rules generates the picture matrix language

$$(S_1, S_2) \Rightarrow (ABC, XYZ) \Rightarrow (ABC, XYY) \Rightarrow (A\phi B\phi C, X\phi Y\phi Y) \Rightarrow (rrA\phi ttB \phi uuC, vq_1X\phi wq_1Y\phi wq_1Y) \Rightarrow (rrr \phi ttt \phi uuu, vrrrX \phi wtttY \phi wuuuY) \Rightarrow ((rrr)^t \phi (ttt)^t \phi (uuu)^t, (vrrrv)^t \phi (wtttw)^t \phi (wuuuw)^t) \Rightarrow$$

$$\left\{ \begin{bmatrix} r & t & u \\ r & t & u \\ r & t & u \end{bmatrix}, \begin{bmatrix} v & w & w \\ r & t & u \\ r & t & u \\ v & w & w \end{bmatrix} \right\}$$

Figure. 2

Theorem 3.1 The language generated by the two component Splicing Array Grammar Systems $L_2(SAGS)$ and the matrix language generated by two component Parallel Communicating grammar sytem on Context-Free Matrix Language using queries $L_2(PCQCFML)$ are disjoint i.e. $L_2(SAGS) \cap L_2(PCQCFML) = \phi$.

Proof: The array language generated by SAGS [3] is such that based on domino rules the row/column splicing between any two array components is done by cutting rows/columns of one or both array components and pasting the resulting array components together. This eliminates some of the rows or columns or both from the array language generated by SAGS. But we see that in PCQCFML splicing is done at the top, at the bottom, to the right side, to the left side and in between rows/ columns of two component matrices without eliminating any row/column of these matrices.



Thus we see that the array language generated by SAGS is different from the matrix language generated by PCQCFML. Hence $L_2(\text{SAGS}) \cap L_2(\text{PCQCFML}) = \emptyset$.

Theorem 3.2 $L_2(\text{AFSCFAGS}) \subset L_2(\text{PCQCFML})$

Proof: The matrix language L that is being generated by AFSCFAGS [2] is such that the array of one component is inserted into the array of another component. But the matrix language of PCQCFML is such that the horizontal splicing between two components places the j^{th} component intermediate word with the i^{th} component intermediate to the right side /left side/in between the i^{th} component intermediates replacing the query q_j and similarly the row splicing of the i^{th} component with the j^{th} component places j^{th} component vertical table terminals at the top/bottom/ in between the i^{th} component vertical string. Therefore we see that in PCQCFML splicing is done at the top, at the bottom, to the right side, to the left side and in between rows/columns of two component matrices generating all types of matrix languages. As splicing is done only between rows/columns of any two component arrays in AFSCFAGS, the languages generated by PCQCFML cannot be generated by AFSCFAGS. Hence $L_2(\text{AFSCFAGS}) \subset L_2(\text{PCQCFML})$.

IV. APPLICATION TO PICTURES & RESULTS

The matrix generated using queries to splice column in Example 3.1 generates the matrix

$$\begin{bmatrix} v & w & w & r & t & t & u \\ v & w & w & r & t & t & u \\ v & w & w & r & t & t & u \end{bmatrix}$$

which in turn can generate the following design by mapping each alphabet to a design as follows

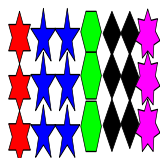
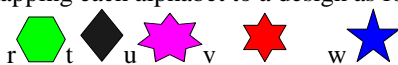


Figure. 3

The row splicing of the grammar in Example 3.1 generates the matrix and its design as follows

$$\begin{bmatrix} v & w & w \\ r & t & u \\ r & t & u \\ r & t & u \\ v & w & w \end{bmatrix}$$

Figure. 4

by mapping each alphabet to a design as follows



V. CONCLUSION

In this paper we use parallel communicating grammars which communicate through queries to splice context-free matrix grammars without using any splicing rule and whose components work in parallel. The spliced matrices such obtained can be used to generate pictures. The set of all such spliced matrices Z for the language generated by this grammar is known as Parallel Communicating on Context-Free Matrix Language using queries (PCQCFML) which helps in describing complex floor and tile designs.

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