

# Research on New Network Architecture Through Sd-Wan

Sallauddin Mohmmad, Dadi Ramesh, Syed Nawaz Pasha, Shabana, Kotha Shankar

**Abstract:** Today's society and many organizations use the internet which interconnects the people around the world. This internet uses the traditional Wide Area Network architecture. The traditional WAN requires a single provider to access many sites which does not allow the sites for direct access to cloud resources, inflexible and these are had an unpredictable performance. To overcome these problems SD-WAN architecture introduced based on SDN technology. SD-WAN has dynamic multi-path selection and cloud optimized functionalities. These functionalities are providing improved performance and fault tolerance. The implementation of SD-WAN in inter-autonomous systems with Cloud Computing allows virtualization on the network architecture with provisioning and de-provisioning of resources on demand, so it is becoming new era of service by Cloud Computing named as Network as a Service (NaaS). Recently the telecom services started the NaaS to their subscribers to avoid the theme of physical network. Due to present network traffic demands SD-WAN needs dynamic network controls, optimal path selections, Forward error controls and secure transmission. In this article we discuss about SD-WAN design issues, transmission control and possible integrated architecture. We also present the functional process of RESTful API on SD-WAN with program fragments.

**KEYWORDSSD-WAN, dynamic multi-path selection, Network as a Service, RESTful API**

## I. INTRODUCTION

In today's world the usage of the internet is everywhere. The usage of the basic protocols is more and need new advanced protocols to improve the efficiency of the internet. Today internet not only used for the academic community but its usability is expanded to consumer oriented use cases. In order to deploy new advanced protocols need standardization through Internet Engineering Task Force (IETF). That process was slow. As a result of this researchers are strongly recommended to develop programmable network to accelerate the usage of internet over the World Wide Web.

In this context, first effort to achieve programmable network as Active Network Architecture [1]. In ANA working procedure load the customized design programs into network devices. These programs perform corresponding functions in the node at the time of when a packet traversed through it. These programs are embedded and uploaded in the network device by the third party. Third party

are developing and deploy custom functionality for the respective network device. The Active Networks create new network trends and technologies in the network architecture. These are fully network programmed. The Active Networks are broken many conventional primitives. These are widely used and deployed in the networks. The Active Networks are lead us to the Software Defined Network (SDN) [1][2].

The programmable network needs control over the networking protocol to gain controllability. So we need to separate the control and data plane in the network architecture. By this we can get more generalized control protocols. OpenFlow was the first prominent effort to a programmable networking architecture means Software Defined Network (SDN) [2]. OpenFlow mainly focused on the two major insights. First, it aims to a network with generalized network devices and functions. Secondly it tells about notations with respect to Network Operating System.

OpenFlow consisting of a software which is a simplified API and programming abstraction to define applications to control and manage the network. The API supports any language to write network policies to control the network operating system. These programs are standardized then the network to gain controllability. OpenFlow is not the only protocol that can be implementing the SDN architecture [3]. Path Computation Element (PCE) architecture is used for centralized control traffic in the network topology. The Path Computation Element Protocol (PCEP) is also used for same purpose in the network topology.

Software Defined Networks (SDN) are simplified the whole network architecture by simplifying functionalities of network devices. These network devices are very simple, automated and unintelligent boxes that have job of handling packets based transmission with respect to the rules of control plane. SDN-enabled forwarding elements to perform action according to matching pattern, means when a network packet passing through a device such as forward or drop in that device need to be matching with the packet headers as per the rule defined by the control logic. Basically SDN architecture has been data centric settings.

On the other hand Wide Area Networks were more expensive to the present network architecture and it is difficult to manage because they consist of high performance routers to handle huge data, this leads to increasing capital expenditure (CAPEX) as well as complex configuration requiring extensive management efforts in increasing OPEX and failure probability. To solve all these problems researchers are giving more priority to the SDN for Wide Area Network [4]. This can establish new network architecture with centralized control and load balancing to distribute load more wisely, adapt to various.

Revised Manuscript Received on April 12, 2019.

**Sallauddin Mohmmad**, Department of Computer Science & Engineering, S R Engineering College, Warangal, Telangana State, India.

**Dadi Ramesh**, Department of Computer Science & Engineering, S R Engineering College, Warangal, Telangana State, India.

**Syed Nawaz Pasha**, Department of Computer Science & Engineering, S R Engineering College, Warangal, Telangana State, India.

**Shabana**, Department of Computer Science & Engineering, Sumathi Reddy Institute of Technology for Women, Warangal, Telangana State, India.

**Kotha Shankar**, Systems Engineer, Tata Consultancy Services (TCS), HYD, Telangana, India.

Presently, society more relies on the network to interconnect with the people, devices and content. The networks are becoming daily routine. The internet interconnects all things. So the networks are providing more value to the user. Programmable systems are providing efficient application to cloud to serve IT utility for a globalized and mobile workforce. Improvement of Multi-Protocol Label Switching (MPLS) and Carrier Ethernet (CE) had provides services to the WAN. In this interconnection of new sites were an issue, service changes, bandwidth changes and cloud services were the major challenges for the WAN. SD-WAN was merged as one of the solution for address these issues. Typical WAN network architecture had complexity. By using the SD-WAN we can reduce the network complexity a lot. SD-WAN network architecture had centralized control programs. These programs improve the application performance. SD-WAN uses dynamic multipath selection. This improves the performance of network and also provides redundancy for a WAN. As a single web based portal provides real time analytics for every connect site in the SDWAN. By this each site can diagnose the performance of total network. In this article we discuss about SD-WAN design issues, transmission control and possible integrated architecture. we also present the functional process of RESTful API on SD-WAN with program fragments. Section 2 tell about the survey about the topic including technical issues. section 3 tell about real time implementation using RESTful API interface in the network. Section 4 describe the basic SD-WAN architecture with association Cloud. Section 5 discuss the few challenges over the SD-WAN.

## II. RELATED WORK

In separation of network devices and control operation the OpenFlow protocol played the important role and created the programmable controlling on network [3]. OpenFlow insisted the two major things in SDN. First, it created the generalization functioning of network devices by a simple packet based match-action pattern. Secondly, OpenFlow created the necessity of Network Operating System. In this network revolution different kind of API are controlling the network parts with the support of NOS. API is a task based simplified programming abstraction which can handle the specific network operation or network physical part. Such kind of API can be developed by any programming platform. As discussed earlier, OpenFlow also an application based protocol. OpenFlow create the communication between the control and data planes. From the data plane OpenFlow obtain the topological structures dynamically with the support of PCE and forward packet flow to obtain PCEP. As well some others supporting protocols for OpenFlow are NETCONF, RESTCONF, and OVSDB. In the SDN the major functionality implemented as a software-based virtual network function (VNF) which may run on a virtual Customer Premises Equipment (CPE) at the client premises or any other type of generalized compute platform, e.g., server in a data centre, which may also be managed by the cloud service provider [4][5]. In present days the network also becoming into virtualization because of SDN integrated Cloud technology. Cloud computing introduced the new service as Network as a Service.

### 2.1. Network as a Service

Cloud Computing supporting for virtualization on the network architectures and controlling systems so that it is becoming new area of research in the present days. that service named as Network as a

Service (NaaS). With respect to that the new customer of cloud can take rental network itself without establishing the physical network. The user can able to access the network as a service wherever he sits. It just reduce the effort of service holder. In similar manner the virtualized network control is available from the control plane which can manage the virtualized network topology. the implementation of such network is need with OpenFlow based devices. Presently it is spreading in all kind of network systems like data centre network, mobile communication networks and satellite network setc. Even if this technology implement 50% of network then it will reduce the use of network physical architectures, network investments, data transmission problems, reduce the use of more bandwidth, packet tracings and problem of physical damaging of data.

Recently the telecom services started the NaaS to their subscribers to avoid the more use of physical network and they integrated in WAN also. Google implemented the SDN on their data centre networks. To reduce the use of dumb pipes nowaday's telecom operators started the NaaS service using cloud. Basically this NaaS services are implemented in the cloud using WAN connectivity which is based on SDN. typically NaaS services are like data centre network, telecom internet services and Bandwidth on Demand. Data centres (DCs) network provisioning and de-provisioning applied in the global network system. Consequently which comes under the Wide Area Software Defined Networking (WAN-SDN). Google and AWS are established their data centres in all corners of the world. The virtualization of data node using the cloud can be done by IaaS. But to bring their data centres network into the virtualization is a challenging factor. Cloud technology should be applied in every edge of network which may also in WAN. The implementation of SDN in inter autonomous systems is called as Software Defined Wide Area Network (SD-WAN).

### 2.2. Managed SD-WAN Service

SD-WAN consequently become popular in the era Software Defined Network which is applied on WAN connection, this technology integration used to connected the enterprise networks including their branches and data servers. generally the WAN network reach to switch by taking in many hop storach. WAN contains one or more autonomous systems. the communication and transmission latency are higher than the normal network. So that with the single control system we can't control network optimally. Which lead to establish multi control system in SDN. Very popular SD-WAN based network is Google's B4 network which is a largest implemented SDN based network with multiple number of SDN controller [6].

### 2.3. SD-WAN traffic path control

SDWAN has been broadly followed, mostly because of SDWAN vendors who offer numerous and proprietary path and network capabilities. Leading SDWAN companies like VeloCloud, Viptela, Versa Networks, Cisco, Juniper, Riverbed, Silverpeak and Citrix, serve organization customers both by using promoting SDWAN answers directly to them or with the aid of presenting the equal to telcos in order to provide controlled SD services to organization customers. course and high-

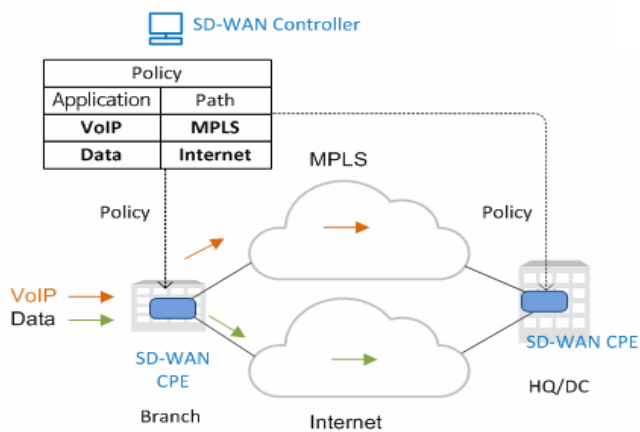
quality manipulate features supplied by means of every SD-WAN dealer are slightly one of a kind from supplier to seller (much like mobile Video Optimization carriers had their own optimization methods some years in the past). SD-WAN controller is responsible for delivering policies to each SD-WAN CPE and is available in many different configurations [1][6].

### 2.3.1. Path selection by application and Dynamic Path Control (DPC)

The first step is selecting the paths for the application for example the paths for MPLS path for VoIP, video conferencing and ERP, but Internet for others. An MPLS community, even though extraordinarily highly priced compared to broadband internet, does provide high great carrier. However, broadband network does not include SLA like MPLS VPN does, so there's no assurance regarding latency or packet loss. So, you get what you get, and it often for home users

for this reason, there were reasonable concerns among organizations approximately handing over especially essential utility traffic like VoIP, video conferencing, ERP, and soon. MPLS and internet are packet networks. Packet networks are generally at the danger of going through congestion. Therefore, what SD-WAN answers most is a coarse control solution that allows for every software to dynamically transfer their paths in actual time, in response to community situations, as opposed to sticking to at least one specific network. DPC ensures each SD-WAN CPE monitor the quality of multiple tunnels (i.e., latency, packet loss, jitter, throughput) in real time. If "low-loss" policy is applied and DPC is enabled, a VoIP application guarantees that VoIP packets are delivered through the best possible path at all time by dynamically switching between MPLS and Internet paths depending on the packet loss conditions in the network (Note: It is different from load balancing between two paths).

Basic: Path selection by application



Dynamic Path Control (DPC)

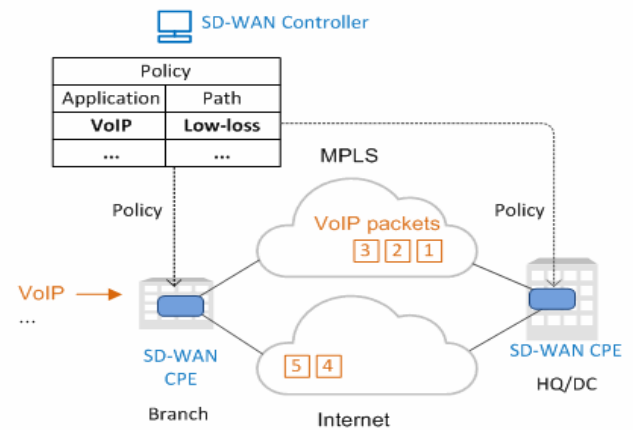


Figure 1. Path selection and Dynamic Path Control in SD-WAN

### 2.3.2. Tunnel Bonding and FEC (Forward Error Control)

For applications such as Data Relation, Backup, and File Transfer, the performance of these applications depends on the available bandwidth. Time is optimal when one path is utilized rather than all available paths. "Tunnel Bonding" performs per-packet load balancing and distributes the packets belonging to one flow to different WAN paths and hence achieving maximum throughput. The basic concept of the technology is quite similar to Multipath TCP (MPTCP), that has been adopted in commercial networks in South Korea. The drawback of this solution is that the packets

are not in the original order as sent by the sender. To address this issue, Silver Peak introduced Packet Order Correction (POC), a re-sequencing process performed by SD-WAN CPE on the receiving end. In Internet networks, packet loss is not guaranteed. So packets somehow lost on the way which trigger TCP retransmission and significantly lowers TCP throughput. As a solution to this Silver Peak came up with a way to insert FEC packets to somewhere among the packets being transmitted [7]. As seen in the figure below, the FEC packet may be sent through MPLS separately, or through the Internet with other packets.

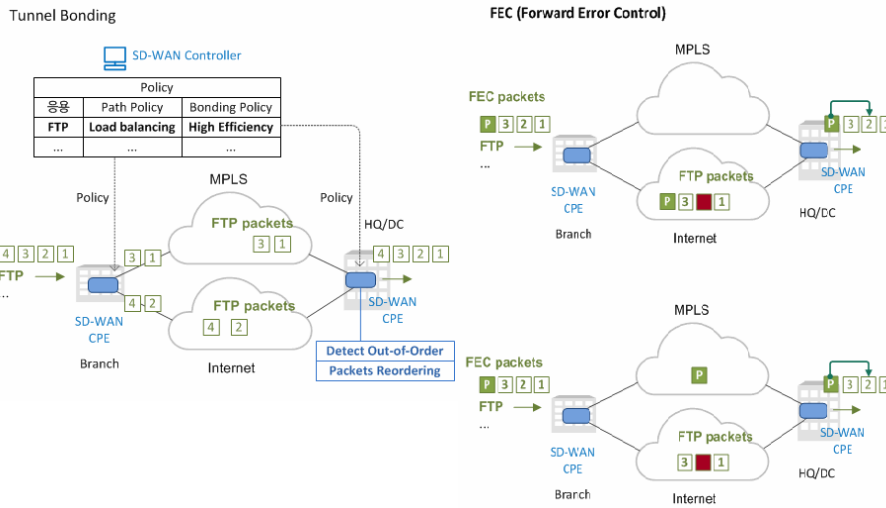


Figure 2. Tunnel Bonding and Forward Error Control in SD-WAN

III. APPLICATION INTERFACE

In SDN, the data plane and the control plane can interact within a closed control loop. Initially, the control plane receives events from the data plane and then it computes some network operations based on these events. The data plane then executes the required operations which can change the network states. A network is a complex structure whose function, resource and behaviour varies dynamically. The NB of the network has to adapt according to the evolving network structure and the application paradigm shifts. As a result, RESTful NB has been designed to manage distributed resources such as data networking. The benefit of REST API is it provides different functions at the same time. A REST API is capable of achieving such flexibility through the mechanism of hypertext-driven navigation of connected resources, which is also described as "hypertext as the engine of application state" in [8]. The SDN controller comes with a logically-centralized network abstraction for applications to manage the network in an efficient and flexible manner. Figure 2 illustrates the internal architecture of a typical SDN controller based on the model of OpenFlow. At the bottom is the OpenFlow-

based network abstraction. The controller maintains a global topology of the network which will configure the API to manage the flow tables in the underlying OpenFlow devices. Based on this configuration API, built-in applications can be able to implement high-level network abstractions, such as virtual networks, that provide an efficient way to manage modern data networks, especially for large scaled data networks in data centres and cloud computing platforms.

The OpenFlow configuration API requires applications to devise flow entries across various OpenFlow devices (e.g. switches/routers). Some of the declarative configuration languages, such as Flow-based Management Language (FML), ProCera, and Frenetic, are proposed to expose network programmability by expressing the semantics of network policies declaratively, and the policy layer, which is generally built on top of existing controllers, such as NOX, will compile the high-level policies into the flow constraints to be enforced by the controller. Although these APIs are effective in some applications, they are not as reliable as RESTful services.

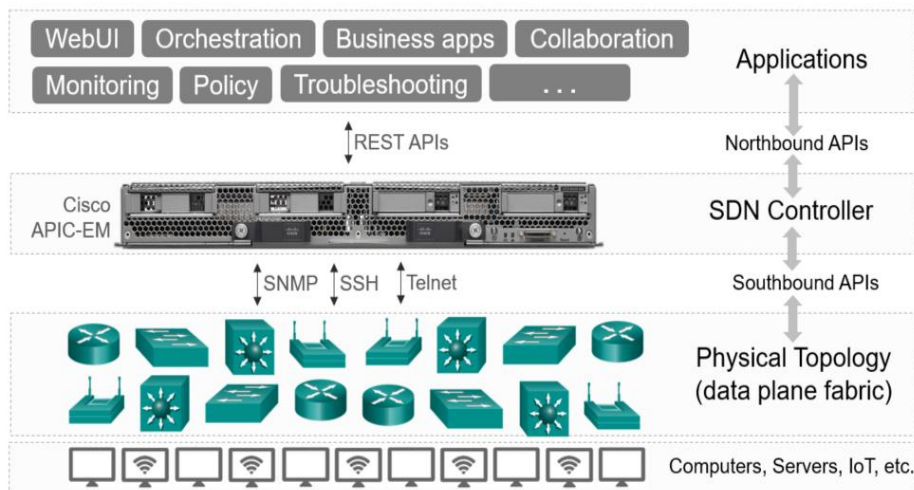


Figure 3. SDN based application interface for SD-WAN

The REST interface makes use of HTTP GET, PUT, POST, and DELETE operations against a defined set of URLs representing resources. The transfer task requires a user to issue a POST to https://transfer.api.globusonline.org/v0.10/transfer with a document describing the transfer request, including, for example, source and destination endpoints and file paths and options and to access the status of a task, the user issues a GET request to https://transfer.api.globusonline.org/v0.10/task/<task\_id>; the system then returns a document with the status information. The REST interface is versioned, so GO can evolve its REST interface without breaking existing clients. Documents that are passed to and from HTTP requests are formatted using JavaScript Object Notation (JSON) and Extensible Markup Language (XML). Supported security mechanisms include HTTPS mutual authentication with an X.509 client certificate and (for Web browsers) HTTPS server authentication with cookie-based client authentication. The Web interface are incorporated into the REST interface using standard Asynchronous JavaScript (AJAX) and XML techniques. A GO Web page contains standard HTML, CSS, and JavaScript, interacting with the REST interface through standard-session cookie based client authentication. The Web GUI supports browsing remote file systems, as well as submitting, monitoring, and cancelling transfer requests.

In the SD-WAN to communicate the client to server or any proxy server request and responses created most probably by the RESTful API. Which is an interface between Applications and SDN controller in the Northbound. The RESTful request element consisting of method, URL, authentication, customer headers and request body in the program fragment. The methods are like GET, POST, PUT and DELETE and the Authentication provided by basic HTTP, OAuth and Custom finally the request body can be created by JSON or XML. Authentication of a RESTful request is processed by four ways:

*None:* The API resource is public and anybody can place the request.

*Basic HTTP:* The username and password are forwarded to the server in an encrypted format

*Token:* A secret key which is created and provided from the Web API developer portal.

*Open Authorization (OAuth):* An open standard for retrieving a access token from an Identity Provider. The token is then passed with each API call.

For your purposes, you will use token authentication. To add data to your RESTful request, simply add key=your\_api\_key, as shown in below figure.



Figure 4. RESTful API request parameters for request address in SD-WAN network.

### 3.1. Create Variables for API Request

RESTful request input URL is a combination of following variables:

- main\_api* - the main URL that you are accessing
- orig* - the parameter to specify your point of origin
- dest* - the parameter to specify your destination
- key* -

the MapQuest API key you retrieved from the developer website.

```
main_api="https://www.mapquestapi.com/directions/v2/route?"
orig="Washington"
dest="Baltimore"
key="your_api_key"
Create a variable url to store the response from our request.
url=main_api+urllib.parse.urlencode({"key":key,"from":orig,"to":dest})
```

After creating these program fragments we can make a request by creating the json\_data variable. The variable makes use of the get method of the requests module and specifies JSON as the request format. The print statement is used to test that the request was successful.

```
json_data=requests.get(url).json()
print(json_data)
Request has built-in JSON, which you can use to get response in JSON format again.
import requests
import json
req=requests.get('https://xyz.com/timeline.json')
req.json()
Rewrite the orig and dest to be within a while loop in which it requests user input for the starting location and destination. The while loop allows the user to continue to make requests for different directions. Be sure all the remaining code is indented within the while loop.
while True:
    orig=input("String location:")
    dest=input("Destination:")
    url=main_api+urllib.parse.urlencode({"key":key,"from":orig,"to":dest})
    print("URL:"+url)
    json_data=requests.get(url).json()
    json_status=json_data["info"]["statuscode"]
    if json_status==0:
        print("API Status:"+str(json_status)+"=A successful route call.\n")
```

JavaScript Object Notation (JSON) is a format of scripting language for storing and exchanging text between a server and a client. In present days JSON is become very popular format that web based services and different APIs are using because of its ease to parse with most modern programming languages including Python.

In JSON is object notation here objects are indicated by curly braces, assembled in Python dictionaries. JSON arrays are held in square brackets which are in Python lists. To simplify the discussion, we will refer to the JSON structures using the familiar Python terms. Keep in mind however, that JSON data is usually converted to Python data structures before it is used by Python programs.

```

{
  message: "success",
  - request: {
    altitude: 100,
    datetime: 1539354878,
    latitude: 30.26715,
    longitude: -97.74306,
    passes: 5
  },
  - response: [
    - {
      duration: 254,
      risetime: 1539357421
    },
    - {
      duration: 638,
      risetime: 1539362981
    },
    - {
      duration: 537,
      risetime: 1539368837
    },
    - {
      duration: 108,
      risetime: 1539374926
    },
    - {
      duration: 450,
      risetime: 1539386568
    }
  ]
}

```

Figure4.JSONResponseDatainSD-WAN

IV. SD-WAN ARCHITECTURE AND SERVICE COMPONENTS

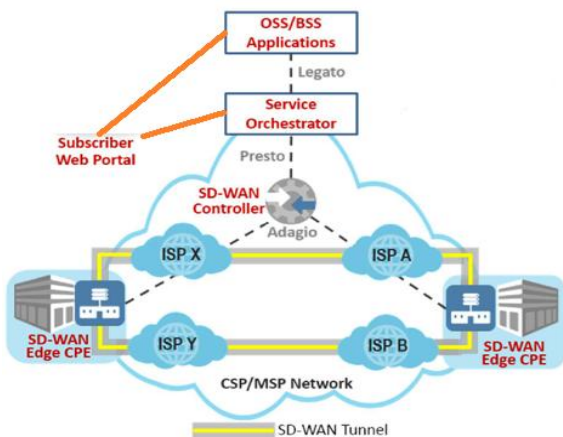


Figure5.SD-WANbasicArchitecture

The SD-WAN architecture uses the service components to manage the services in the network. This section will describe where each of these service components.

- SD-WAN Edge
- SD-WAN Controller
- Service Orchestrator
- SD-WAN Gateway

·Subscriber Web Portal  
The SD-WAN Service Components to understand their placement in the architecture. The different SD-WAN service components in a comprehensive network diagram. To simplify the discussion, this paper will focus on a single provider domain and thus not cover the interfaces which are used for the communication of inter-provider service functions [9][5].

4.1. SD-WAN Edge

The SD-WAN Edge creates the Tunnels for the various types wired or wireless underlay networks like Broadband Internet (DSL, Cable and PON), Wi-Fi and LTE wireless networks, and IP (Internet) and MPLS core networks. This SD-WAN Edge provides the service demarcations same as the Ethernet NID provides the service demarcation for a Carrier Ethernet service. The functionality of the SD-WAN Edge is to check application-based QoS and security policy enforcement, application forwarding over one or more WAN connections, and QoS performance measurement over each WAN to determine WAN path selection [10][11]. The SD-WAN Edge operates the WAN optimization functions such as packet buffering/reordering, data duplication, data compression, and forward error correction. Since SD-WAN Edges often connect to public Internet WANs, they would include, at a minimum, some NAT and firewall capabilities.

The SD-WAN Edge operations may be provided by a physical CPE device resident on the client premises and managed by the CSP or MSP. SD-WAN Edge functionality may also be implemented as a software-based virtual network function (VNF) which may run on a virtual CPE at the client premises or any other type of generalized compute platform, e.g., server in a data center, which may also be managed by the CSP or MSP or by a cloud service provider. The MSP or CSP operates and maintains the SD-WAN Edge as part of an SD-WAN managed service.

4.2. SD-WAN Gateway

The SD-WAN Gateway interconnects the various client sites via SD-WAN VPN networks. SD-WAN delivers its services to connected sites in two ways. One way is through the SD-WAN Edge connect with the sites present in the VPN network [12]. Another way is SD-WAN gateway operates the connected sites means initiate the services and terminating the services. SD-WAN service functionalities such as application-based traffic forwarding over multiple WANs or QoS and Security policy management will not be available at the MPLS VPN sites because they do not have SD-WAN Edges which perform these functions [13].

#### 4.3. SD-WAN Controller

The SD-WAN Controller manages both physical and virtual devices for all SD-WAN Edges and SD-WAN Gateways associated with the controller. The functionality of SD-WAN controller is not only Configuration and activation of IP addresses but also it maintains connection to all SD-WAN Edges and gateway to identify the operational state of SD-WAN Edges across the network and retrieve

better QoS performance for each SD-WAN Edge [6][14]. The MSP or CSP operates and maintains the SD-WAN Controller as part and SD-WAN managed service.

#### 4.4. Service Orchestrator

The functionality of Service Orchestrator is providing the service management to the SD-WAN service lifecycle including fulfilment of service, performance of SD-WAN, control of architecture, assurance for services, usage, security and policy [15]. This operates and maintains the Service Orchestrator with an SD-WAN managed service. The Service Orchestrator also can perform service modification requests from a Subscriber Portal.

#### 4.5. Subscriber Web Portal

When the SD-WAN service is activated, the Subscriber Web Portal connects with the Service Orchestrator for modifying SD-WAN services such as setting up different QoS, security or business policies based on a user's role, e.g., 'view-only' capability or ability to modify the SD-WAN service [7][16]. The Service Orchestrator also performs service modification requests from the Subscriber Portal.

### V. CHALLENGES TO IMPLEMENT SD-WAN & RESULTS

In designing of Wide Area Networks various challenges for the designers especially for the SDN Systems. This may occur due to link failure and complex connectivity in network architecture. WAN network architecture mainly focus on link problems, complexity of networks more than the data centric control. Data centers are dedicated control networks with high degree of parallel links they are deployed in a safe and controlled environment. SD-WAN had been used distributed control plane [17]. The main challenges of SD-WAN is updating the network configuration in a network switch in consistent manner, distributing the SDN controller state and where to be placed the controller instances.

#### 5.1. Distributing SDN Controller State

In most of the SDN deployments follows a control program to define the overall network operating system with control and data plane together. SDN controller represents a single checkpoint, it is also a single point of failure [1][17]. To overcome scale out performance and fault tolerance distributed SDN controllers had been proposed [7][1][16]. SDN controller mainly has high throughput requirements. SDN controller instances distributed in the network natu-

rally also required distributing the controller state. The states are generally match action rules, topology information and statistics. ONOS (Open Network Operating System) is Controller architecture. ONOS provides two main functionalities: firstly global abstract view of the sharing network. Secondly, extensive capabilities for both performance and fault tolerance. ONOS operates each switch has the controller that programs forwarding plane. The switches distributed among all controller instances.

#### 5.2. Placing Controller Instances

In deployment of Wide Area Network (WAN) placing multiple controllers can lead to greater latency and fault tolerance. In deployment of controllers various questions may arise how many controllers to deploy and where to place them. The researchers were used the placement problem based on the desired metric (1) when under average-case latency the problem reduced to minimum k-median problem. (2) when worst case latency it reduces to the k-centre problem. (3) when nodes not exceed a specific latency it reduces to NP-hard and bound to next controller.

#### 5.3. Updating SDN Switches in a Consistent Manner

In SD-WAN network architecture forwarding switches are used for enabling dynamic and customized data plane configurations. Each switch present in the data plane must be updated. Updating of data plane in a large network may cause severe inconsistencies. Main reason for these problems is infeasibility to update entire network system automatically to maintain full network operation. The results switches are generally updated and configured in step by step procedure. Inconsistency in network may lead to interrupted connectivity, forwarding loops, or accessing control violations. Intermediate update states are causing violation in the bandwidth. In order to avoid this problem most of them, rely on planning exact update order.

### VI. CONCLUSIONS

We can conclude the Software defined Wide Area Networking overview along with its architecture. Present day SD-WAN become highly demanding network architecture because of its performance, reliability, and improvised wide area network issues. In particular WAN were more expensive and need high performance hardware. SD-WAN architecture optimizes the WAN network and provides better scalability and fault tolerance. SD-WAN technologies and deployments sustain for long time and create more impact on the future operation of WAN. SD-WAN implementation with Cloud Computing is a challenging task. From this paper we explained about architectural issues in the SD-WAN. In the future we continue our research with optimal path tracing by control plane and security issues in the SD-WAN.

### REFERENCES

1. Smineesh C.N, Grace Mary Kanaga E, Ranjitha K. "A Proactive Flow Admission and Re-Routing Scheme for Load Balancing and Mitigation of Congestion Propagation in SDN Data Plane", International Journal of Computer Networks & Communications (IJCNC) Vol. 10, No. 6, November 2018, pp. (117-134).

2. SallauddinMohmmad,DrM.Sheshikala,Shabana"SoftwareDefinedSecurity(SDSec):ReliablecentralizedsecuritysystemtodecentralizedapplicationsinSDNandtheirchallenges"JourofAdvResearchinDynamical&ControlSystems,Vol. 10,10-SpecialIssue,2018,pp.(147-152)
3. P.Berde,M.Gerola,J.Hart,Y.Higuchi,M.Kobayashi,T.Koide,B.Lantz,B.O'Connor,P.adoslavov,W.Snow,andG.Parulkar,ONOS:TowardsanOpen,DistributedSDNOS.InProc.oftheThirdWorkshoponHotTopicsinSoftwareDefinedNetworking,2014.
4. Risdianto,A.C.,Shin,J.andKim,J.,BuildingandOperatingDistributedSDN-CloudTestbedwithyperconvergentSmartXBoxes,inProc.6thEAIInternationalConferenceonCloudComputing,Daejeon,Korea,Oct.2015.
5. M.Caesar,D.Caldwell,N.Feamster,J.Rexford,A.Shaikh,andJ.vanderMerwe.DesignandImplementationofaRoutingControlPlatform.InProc.ofthe2ndConferenceonSymposiumonNetworkedSystemsDesign&Implementation.USENIXAssociation,2005.
6. Jain,S.,Kumar,A.,Mandal,S.,Ong,J.,Poutievski,L.,Singh,A.,Venkata,S.,Wanderer,J.,Zhou,J.,Zhu,M.andZolla,J.,2013,August.B4:Experiencewithaglobally-deployedsoftwaredefinedWAN.InACMSIGCOMMComputerCommunicationReview(Vol.43,No.4,pp.3-14).ACM.
7. M.Casado,M.Freedman,andJ.Pettit.Ethane:Takingcontroloftheenterprise.ACMSIGCOMMCCR,37(4),2007.
8. Berde,P.,Gerola,M.,Hart,J.,Higuchi,Y.,Kobayashi,M.,Koide,T.,Lantz,B.,O'Connor,B.,Radoslavov,P.,Snow,W.andParulkar,G.,2014,August.ONOS:towardsanopen,distributedSDNOS.InProceedingsofthethirdworkshoponHottopicsinsoftwaredefinednetworking(pp.1-6).ACM.
9. A.Greenberg,G.Hjalmtysson,D.A.Maltz,A.Myers,J.Rexford,G.Xie,H.Yan,J.Zhan,andH.Zhang.Acianslate4Dapproachtonetworkcontrolandmanagement.ACMSIGCOMMCCR,35,2005.
10. A.Gupta,R.MacDavid,R.Birkner,M.Canini,N.Feamster,J.Rexford,andL.Vanbever.AnIndustrial-ScaleSoftwareDefinedInternetExchangePoint.In13thUSENIXSymposiumonNetworkedSystemsDesignandImplementation,mar2016.
11. Shah,SyedAbdullah,etal."AnarchitecturalevaluationofSDNcontrollers."Communications(ICC),2013IEEEInternationalConferenceon.IEEE,2013.
12. A.Gupta,L.Vanbever,M.Shahbaz,S.P.Donovan,B.Schlinker,N.Feamster,J.Rexford,S.Shenker,R.Clark,andE.Katz-Bassett.SDX:ASoftwareDefinedInternetExchange.InProc.oftheACMSIGCOMM2014Conference,2014.
13. Hock,David,etal."Pareto-optimalresilientcontrollerplacementinSDN-basedcorenetworks."TeletrafficCongress(ITC),201325thInternational.IEEE,2013.
14. D.Levin,A.Wundsam,B.Heller,N.Handigol,andA.Feldmann,"Logicallycentralized?:statedistributiontrade-offsinsoftwaredefinednetworks,"inbHotSDN,2012.
15. B.Heller,R.Sherwood,andN.McKeown.TheControllerPlacementProblem.InProc.ofthe1stWorkshoponHotTopicsinSoftwareDefinedNetworks,2012.
16. C.-Y.Hong,S.Kandula,R.Mahajan,M.Zhang,V.Gill,M.Nanduri,andR.Wattenhofer.AchievingHighUtilizationwithSoftware-drivenWAN.InProc.oftheACMSIGCOMM2013Conference,2013.
17. D.Kothandaraman,C.Chellappan"EnergyEfficientNodeRank-BasedRoutingAlgorithmInMobileAd-HocNetworks"InternationalJournalofComputerNetworks&Communications(IJCNC)Vol.11,No.1,pp45-61,January2019