

# Analysis of Optimization Parameters of OLSR Protocol for VANETs

Ramneet Kaur, Navdeep Kaur, Satwinder singh

**Abstract:** *The Optimized Link State Routing (OLSR) is one of the Internet Routing Protocol that make perfect for mobile ad hoc networks, which is also a table driven protocol. Over a period of time, the wireless technologies advancement which gave rise to evolution to vehicular ad hoc networks (VANETs). The high mobility of the nodes creates frequent topology changes, the finite coverage of WiFi and the fragmentation comes in the vehicular ad hoc networks. Thus, and taking into account that there is no focal administrator substance, steering bundles through the system is a testing assignment. Thusly, advertising an effective steering system is critical to send VANETs. This work manages the ideal parameter setting of the OLSR, a understood versatile specially appointed system directing convention, by characterizing an enhancement issue. To control the topology information of the whole network OLSR swap messages from time to time for every presence of the mobility and failures. The parameters such as Energy efficiency and Delay with meta heuristic algorithm creates a problem in OLSR. The parameters will be decreased by we need to make use genetic algorithm to achieve more efficient parameters*

**Index Terms:** *Vehicular ad hoc networks (VANET), OLSR, Metaheuristics, Optimization Algorithms. Mobile ad hoc networks (MANETs), QoS, OLSR, GA, PSO*

## I. INTRODUCTION

Vehicular Adhoc Network(VANET) is a network that supports the communication of one vehicle with other vehicles that are near to it or roadside units that are installed in centralized locations and is major improvement in intelligent transportation system. In VANET each vehicle going about as nodes acts like a router to transfer information between various hubs in the system. VANETs are intended to give correspondence of vehicles[9]. In VANET two sorts of correspondence is conceivable i.e. vehicle-to-vehicle and roadside-to-vehicle communication. In VANET there are lasting system hubs which are utilized as a part of the type of roadside units. WiFi (IEEE 802.11 based) and wave are used for conveying data[2]. This innovation presents the chance to grow effective auto frameworks fit for social occasion, preparing, and disseminating data. Optimized link state routing (OLSR) which is a protocol used on network layer interchanges messages in order to find out paths. Due to proactive characteristics of OLSR the paths are available only when they are required[5]. OLSR is now referred as optimized real link state protocol because it bilittles traffic

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flooding and minimize the size of control packet[4]. In the network a path to destination is preserved in each node. Road topology with more number of vehicles [50 nodes] is created using VANET mobisim and output of VANET is fed as input to ns2 for mobility of nodes with default VANET node configurations and packet transmission will be done based on OLSR PROTOCOL (OPTIMIZED LINKED STATE ROUTING PROTOCOL) WITH META HEURISTIC METHOD and QoS performance metrics like end to end delay, energy spent, packet delivery ratio, network latency values are calculated and output is shown using xgraph[1]. Genetic algorithm in routing process selects the optimal path for the data flow between source and destination. Hence with the help of it we can make the parameters more efficient[8]. Features of OLSR are:

- VANETs consist of nodes that rapidly changes its topology and are highly mobile, OLSR being proactive in nature is suitable for VANET.
- The current devices such as smart phones etc. allows conjunction of OLSR into it as OLSR is quite simple inoperation without altering the IP message nad header format.
- The status of nodes is known immediatly if we use OLSR protocol.
- In OLSR protocol as the communication is centralized among a large numbers of nodes so it is appropriate for networks with high density.

## II. RELATED STUDY

**Anusha Bandi et. al[1]** have dealt with an optimization strategy with different parameters by configuring the OLSR protocol using metaheuristic method. While using OLSR they have chosen the parameters such as packet delivery ratio, latency, throughput and fitness value for fine tuning OLSR protocol. After simulation the comparison of swarm optimization algorithm using QoS with the genetic algorithm has been made. A network with elevated mobility and no focal administrator poses a great difficulty in allowing the data packets to travel through the network. One of the important feature of VANET is to interchange the current information between the vehicles. VANETs is operated on by routing protocols, to exchange data packets between nodes by finding the path between them. The naturally fine tuned Optimized Link State Routing performs better than the standard OLSR, because it uses metaheuristic approach which is more flexible than the normal version since they are less feasible to congestion problems and medium access problem. Using an automatic optimization device OLSR routing



protocol is to be used in VANETs.

**Jamal Toutouh et. al [2]** have studied various metaheuristic algorithms such as SA, PSO and found out the most optimal configuration of OLSR protocol. In order to evaluate the precise network performance, a VANET scenario has been defined considering the optimized OLSR protocol. The results show that optimized OLSR configuration has better QoS and can be utilized in VANET configuration.

**Enrique Alba et. al [3]** have discussed the limitation of the wireless technology used, changes in topology as often as possible, outlining effective steering conventions for VANETs. Here, a multi-target enhancement meta heuristic is connected, bearing in mind, for the improvement of QoS of OLSR, the target is to find out suitable OLSR configurations. Therefore the enhanced arrangement acquired essentially diminishes OLSR versatility issues keeping aggressive bundle conveyance rates. By using the optimized approach the OLSR parameters such as delivery rates are 38% and 32% times lesser whereas there is reduction of 47% and 76% in overhead of routing which indicates that it has been largely affected. The network scalability issue is also tackled with the optimized approach.

**Kunal V. Patil et. al [4]** have studied OLSR protocol performance in VANET. The functioning of communication is based on the fact how well the network system allows routing and routing is based on the protocol that a network uses. The city and highway scenario contributes in performance of routing protocols. The normal greedy approach is replaced by optimized routing protocol. With the use of proposed protocol the traffic pressure of data packets is diminished. In OLSR protocol as the communication is centralized among a large number of nodes so it is appropriate for networks with high density. The proposed routing protocol gives better results and is more suitable for vehicular network with more load.

**Theofanis P. Iambruo et. al [5]** Hybrid Tabu search (TS) and PSO were proposed to generate fuzzy controller with three rules proposed in this research. The algorithm dynamically adjusts membership functions and Fuzzy Rules according to environments. PSO Algorithm calculates best solution and best neighbor by TS at every iteration and this minimizes iterations and computation time while ensuring accuracy and minimum response time. The algorithm was tested on the inverted pendulum's control angle. Integration of route life prediction algorithm and PSO algorithm to select reliable MANET routes was introduced.

**Edward et. al [6]** a Bee Swarm Intelligence simulated survey algorithm was proposed. Bee Swarm's intelligent behavior inspired researchers to develop new algorithms. The work presents survey of algorithms based on Bee Swarm's Intelligence and its applications. In this research routing optimization techniques using swarm intelligence introducing preliminary MANET studies, and a Routing Optimization technique inspired by Swarm Intelligence's (SI) biological concept.

**Himani rana et al.** It is basically multipath routing algorithm. Vehicles are divided into zones. Reactive routing is applied between zones whereas proactive routing is applied within zone. The algorithm produced better delivery ratio and reduced end to end delay and significant improvement in packet delivery ratio. The algorithm is more suitable for dense scenario. They have used the vehicle position and speed to make predictions on the mobility of the vehicles. NS2 is used to simulate mobility aware zone ant colony optimization routing Hence it is concluded that hybrid ACO

algorithm is scalable and achieves good connectivity of network.

### III. PROBLEM REVIEW

The problem in OLSR with meta heuristic algorithm is with the parameters. Energy efficiency and Delay will be reduced but somehow the problem is with packet delivery ratio. Though it was very good comparing with all other protocols we need to make use of genetic algorithm to get more efficient parameter. The scopes of values every parameter can acquire have been defined at this point by subsequent Optimized Link State Routing limitations with the intention of avoiding useless configurations [4].

### IV. OPTIMIZED FRAMEWORK

Two different stages are combined together in order to get optimized routing protocol: (1) an optimization procedure which includes various metaheuristic approaches such as Genetic algorithms etc. are computed to get optimal results in search space [5]. These methods were conceived to find optimal (or quasi-optimal) solutions in continuous search spaces, which is the case in this work. Simulation process is used to attribute fitness value to the performance of OLSR protocol of counted structure in terms of communication cost [7]. Road topology with more number of vehicles [50 nodes] is created using VANET mobisim and output of VANET is fed as input to ns2 for mobility of nodes with default VANET node configurations and packet transmission will be done based on OLSR protocol with **Enhanced Genetic Algorithm (Optimized Linked State Routing Protocol) with Meta Heuristic Method** and QoS performance metrics like end to end delay, energy spent, packet delivery ratio, network latency are calculated and output is shown using xgraph [1]. A flow chart is a graphical representation of OLSR protocol using VANETS.

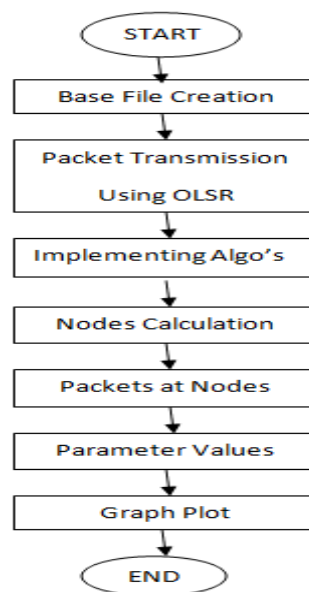


Table I. parameters defined for NS2 simulation

Parameter	value
Simulation area	1100*1100m <sup>2</sup>
Number of vehicles	50
Vehicle speed	10-50km/h
Propagation model	2 Ray ground
Radio frequency	2GHz
Channel bandwidth	5.5Mbps
PHY/MAC protocol	IEEE 802.11b
Max transmission	250ms
Max n. of retrans	6
Routing protocol	OLSR
CBR data flow	10 SESSIONS

this method, first of all base file created the source. Transmission of packets is done by OLSR protocol and in the middle of the simulation the genetic calculation of the nodes and implementation of algorithm is done. Genetic algorithm in routing process selects the optimal path for the data flow between source and destination[8]. Hence with the help of it we can make the parameters more efficient. TCL Script, Default configurations of VANET, VANET mobility changes to tcl, procedure will be written for **Genetic Algorithm**, OLSR protocol, NAM window, awk file execution, graph plot. The simulation procedure is evoked using the configuration of OLSR over VANET scenario, Whenever assessment of method is expected by metaheuristic approach[10].

#### A. OLSR Automation

In this paper, an OLSR model has been designed to store information about every node in the network. OLSR has characteristic of saving updated structure knowledge and it sends it to the whole network. Information about delivery of packet and path establishment is presented by route table and every node updates its routing table according to the information given in the message received[12]. Every routing table has:

- Nodes addresses.
- Number of hops from the current nodes till the end node.
- Saves the last series number of destination node. This entry indicates that TC message has not been sent before and it is fresh .
- Ags2 that depicts whether their TC message that is received was sent before. Values are set to 1, when TC messages are sent again.
- Destination nodes one hop neighbor which helps in updatation of destination nodes two-hop neighbors that are getting HELLO messages
- Destination nodes one hop neighbor while TC messages are received.

#### B. Genetic Algorithm

**Initialization:** Here, BSS (Base station set) which is collection of all base stations representing the cluster. We consider all vehicles to be homogeneous so base station to each cluster is allocated randomly. Direction vector (DV) is the movement of vehicles in various directions. DV consists of n elements, each depicts the node movement in n<sub>i</sub>

direction and they are sum up to 1.0. BSS and DV represents chromosomes from GA prospective. Coverage<sub>target</sub> depicts the coverage user tries to achieve. T<sub>m</sub> represents the algorithms run time.

**Sensor Vector:** sensor vector is responsible for the sensing of network from time to time in order to collect various information about the node.

SV = (id of node, remaining energy, coverage readings, power received)

if n nodes covers an area then *coverage of nodes* = *covered area/n*

**Selection:** In this phase Direction Vector (DV) of the favourable nodes are selected to reconstitute. To calculate the probability of fitness, fitness function is applied to each node.

#### FITNESS FUNCTION

DV and BSS acts as chromosomes and these are chosen and discarded on the basis of data provided by sensor vector. While the decrement in energy conservation is discarded, whereas the combination of coverage hike and reduction in receiving power is chosen.

**Mutation and Termination:** After a certain equilibrium is reached, DV and BSS of nodes are randomly mutated and base stations would be randomly assigned. The upper bound t<sub>m</sub> is the total time of simulation and after a generation passes, t<sub>m</sub> is decremented to t<sub>delta</sub>. For the optimum coverage, we can allocate infinite value to t<sub>m</sub> but it is not possible because there is some limit to energy level of nodes. when t<sub>m</sub>=0, the algorithm stops.

#### STEPS OF ALGORITHM:

##### Initialization:

- Direction Vector [DV]
  - Base station Set [BSS]
  - T<sub>m</sub>; default; infinity; Coverage<sub>target</sub>; default;
- $$\sum_i^n cvble[i], \text{field area}$$

**Sensor Data collection:** After time instant t<sub>m</sub> every node transmits the sensor vector to its router. Sensor\_vector = (id, rx\_power, energy, coverage)

##### Recombination:

fitness(i) = (coverage[i][r] - coverage[i][r-1]) + (rx\_power[i][r-1] - rx\_power[i][t]) - (energy[i][r-1] + energy[i][r-1] - energy<sub>m</sub>) for rx\_power[i][t] ≥ rx\_power

Where:

- coverage is the coverage area,
- rx\_power is the receiver power,
- energy is the remaining energy.

##### Mutation:

if  $\sum_i^n cvg[i][r] - \sum_i^r cvg[i][r-1] \leq coverage_{\Delta}$

mutate DV and BSS and decrement t<sub>m</sub> by t<sub>delta</sub>

##### Termination:

If t<sub>m</sub>=0 or  $\sum_i^n cvg[i][r] \geq coverage_{target}$  then terminate; else repeat from second step



V. RESULTS

The NS-2 network simulator and blend optimized algorithm is used to evaluate the OLSR protocol on VANET scenario. In conclusion the outcomes of the optimized OLSR configurations of GA with the PSO algorithm are compared.

**End to End Delay:** It is the average time a packet takes to reach the destination. sometimes due to link failure, packet is not able to reach its destination and causes delay.

$$\text{end to end delay} = \text{reception time} - \text{sent time}$$

Table II. comparison between olsr and optimized olsr

TIME INSTANT	DELAY OF OLSR	DELAY OF OLSR+GENETIC
2s	0us	0us
4s	8us	8us
6s	16us	16us
8s	60us	20us
10s	130us	20us

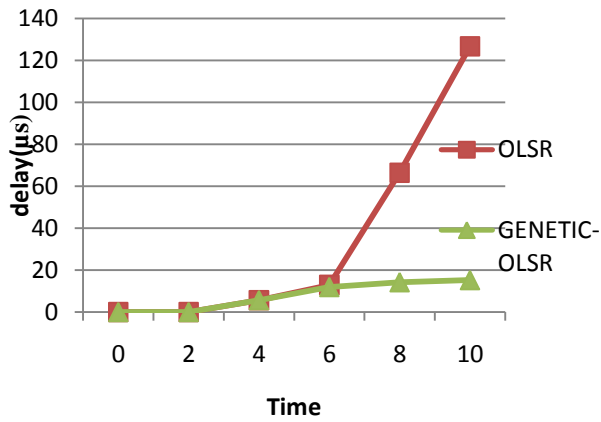


Figure.1 Comparison of delay

As observed from the Figure1, it is clear that the delay that is experienced in the scenario of OLSR is 130us wherein the delay in the case where OLSR+Genetic is used is 20us that makes a huge difference. The reason behind this is the time saving in the process of sensing. With the use of genetic algorithm, coverage data is collected in the simulator from the record of displacement of nodes generated by the software. Using min\_coverage and max\_coverage values, an accurate location of the nodes can be found out which results in decrease in the end to end delay. Table II shows that at 0s, 4s, 6s the end to end delay for OLSR and optimized OLSR is same which is 0us, 8us and 16us respectively because OLSR protocol takes 1.5s to execute its functionality.

**Energy Spent:** Energy spent is consumption of energy or battery power. As we know in vehicle to vehicle.

communication, battery power is used to conduct various operations so saving the battery power is one of the major issue. The formula of energy spent is:

$$E \left( \frac{KWh}{day} \right) = P(W) * t(h/day) / 1000(W/kW)$$

1kWh=3600000 Joule

where, E is energy in kilowatt-hours, t is hours per day, P is power in watts.

Table III. comparison between olsr and optimized olsr

TIME INSTANT	ENERGY SPENT OF OLSR	ENERGY SPENT OF OLSR+GENETIC
2s	1J	0J
4s	4.813J	3.8J
6s	3.22J	2.4J
8s	1.9J	1.7J
10s	1.8J	1.5J

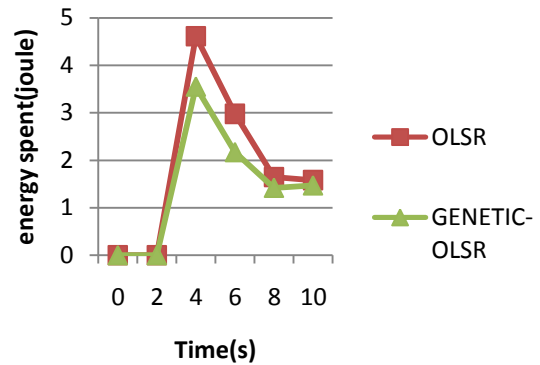


Figure.2 Comparison of energy spent

As depicted in Figure2 energy spent is quite clear that the energy spent in the case where OLSR and genetic are used is less than OLSR. The energy consumption in the proposed algorithm is 1.5 J wherein the energy consumed in OLSR is 1.8 J.

Energy consumption is based on the nodes initial energy level. We have set initial energy as 90J. Once the simulation starts, after 1.5s the nodes start transmitting packets and emits radiations. It emits more energy if nodes are moving hence gradually the energy decreases. In case of optimized OLSR algorithm nodes with excellent energy level gets selected and a path for the packet transmission is made among these nodes and has less chances of link breakage and hence energy will be conserved.

**Network Latency:** It is delay between cause and effect of network. Similar to the delay, latency of the proposed algorithm is also lower than the OLSR algorithm by



0.3us that is clearly depicted in the Figure 3 below.

Table IV. comparison between olsr and optimized olsr

TIME INSTANT	NETWORK LATENCY OF OLSR	NETWORK LATENCY OF OLSR+GENETIC
2s	0US	0US
4s	4.8US	3.8US
6s	3US	2US
8s	1.644US	1.42US
10s	1.5US	1.47US

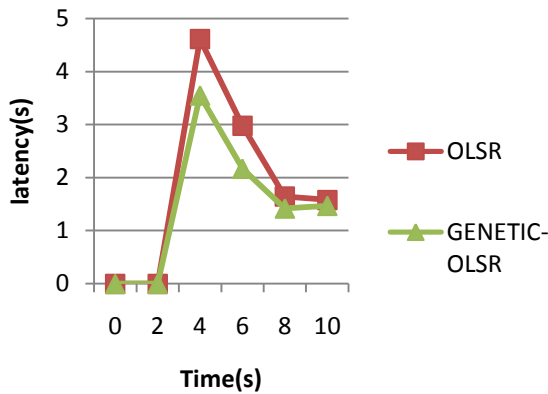


Figure.3 Comparison of latency

**Throughput:** It is defined as the total number of packets delivered over the total simulation time.

Table V. comparison between olsr and optimized olsr

TIME INSTANT	THROUGHPUT OF OLSR	THROUGHPUT OF OLSR+GENETIC
2S	0BPS	0BPS
4S	8.04BPS	10.29BPS
6S	15.79BPS	20.35BPS
8S	25.69BPS	27.90BPS
10S	31.23BPS	32.37BPS

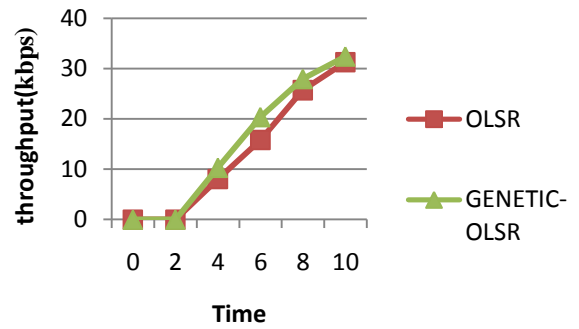


Figure.4 Comparison of latency

**Packet Delivery Ratio(PDR):** Packet delivery ratio= is defined/ as the ratio of data packets received by the destinations to those generated by the sources. where P1 is the number of data packets got by destination and P2 is the packets sent by source

Table VII. comparison between olsr and optimized olsr

TIME INSTANT	PDR OF OLSR	PDR OF OLSR+GENETIC
2s	0	0
4s	0.1342	0.1439
6s	0.2650	0.4299
8s	0.4289	0.6615
10s	0.5238	0.8027

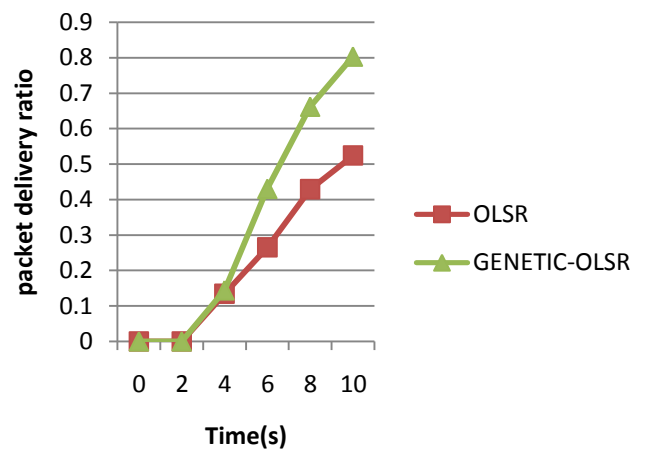


Figure.5 Comparison of PDR

As per the Figure5 it is crystal clear that the proposed algorithm performs better in regards to PDR that is packet delivery ratio. The value of PDR differs by 0.2789s. It is due to the fact that exact location is known by using optimized algorithm and there is less



link breakage which paves a way to almost full transmission of packets. Genetic algorithm in routing process selects the optimal path for the data flow between source and destination. Hence with the help of it we can make the parameters more efficient.

- It selects two paths for the same source and destination.
- Then it applies crossover between two paths followed by mutation process in which a new node replaces the existing node in the routing path.
- The replaced node will be misbehavior node or congested node in the network.

### VI. CONCLUSION AND FUTURE WORK

In this paper OLSR has addressed the optimal routing protocol with an optimization tool used in the VANETs. For this work, we have used appropriate strategy based on coupling optimization algorithms (PSO, DA, GA and SA) and the ns2 network simulator. The blending metaheuristic approach and NS-2 simulator demonstrated in this paper has ability to modify any method according to VANET settings. The optimized algorithm helps in achieving maximum coverage with less amount of energy spent. In future we have to broaden our analysis by considering examples of bigger expressway and city VANET. Here, the issue has been handled with parallel variants of meta heuristic approach keeping in mind the end goal to solve tedious issues getting from expansive recreations. Information of sensors, geographic positioning system, security protocols, nodes deployment are considered keeping in mind the betterment of QoS of the structure. To confirm the simulation, valid tests are required which has moving vehicles on various kinds of roads.

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