# 4-Point Minimal Pick & Place Trajectory Design in Robotics

Satvik M. Kusagur, Arun Kumar G., Spoorthi Jainar, T.C.Manjunath, Pavithra G.

Abstract – Motion planning in robotics plays a very important role in the movement of objects from the source to the destination. Robots are classified according to motion control as PNP, PTP and CP robots. Hence, there are 3 basic types of trajectory motions + 1 trajectory which is the shortest path between two points in the 3D space. This type of motion or trajectory is exhibited by PNP robots. In this paper, we develop the theoretical background along with the mathematical formulation relating to the design & development of a 4-point minimal pick & place trajectory from the source to the destination during the transportation of an object in the 3 dimensional Euclidean space R3.

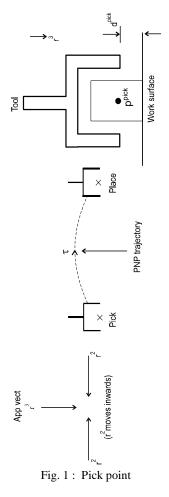
Index Terms - Robot, Motion planning, Trajectory, Source, Destination, 4-Point, Pick, Lift-off, Set-down, Place, Obstacle.

### I. ORGANIZATION OF THE RESEARCH ARTICLE

Any typical robotic operation begins with the robot picking up the object. The main function of any robotic manipulator is to pick up an object from one particular place which is in one particular position and orientation and keep it at another particular place in another position and orientation. Robot picks up an object from one place, moves along a specified path and keeps it at another place in a specified time, thus giving rise to a trajectory. The trajectory obtained so is called PNP trajectory. The pick and place points has to be explicitly specified by the user, whereas the path can be specified by the user or the robot can judge its own path using computer vision. The path that is taken by the robot to reach the destination may be the shortest one or longest one irrespective of overcoming the obstacles in its path of motion and preventing collisions with them. This operation is called as PNPO (Pick aNd Place Operation) [2] [8].

The path or route that is taken by the robot from the pick point to the place point with the time information is called as the *four point minimal pick and place trajectory*. Any PNP trajectory will have four points passing through it which are discussed in greater detail one below the other. They are [1]

- (1) Pick point.
- (2) Lift-off point.
- (3) Via points or intermediate points
- (4) Set-down point.
- (5) Place point.



# II. GENERATION OF THE PICK POINT PPICK

It is the first point in the PNP trajectory. It is the point from where the object or the part has to be picked up and represents the initial position of the part and is given by  $p^{pick}$ . The object has to be picked up about its centroid G using fine motion, i.e., tool-tip p of the gripper and centroid of the object G of the object should be the same. The object has to be picked up about its centroid for efficient grasping. The gripping force  $f_g$  should be such that  $f_g >$  (weight of the object w + the gravitational pull g), otherwise the object falls down from within the fingers [3] [4].

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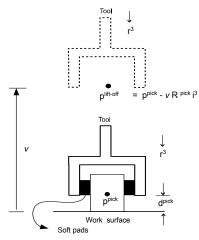


Fig. 2: Lift-off operation

The object is picked up using the approach vector  $\mathbf{r}^3 \perp^{\mathbf{r}}$  work surface  $\mathbf{x}^0$   $\mathbf{y}^0$  on which the part is resting and the sliding vector  $\mathbf{r}^2$  moving inwards along the closing axis of gripper or tool such that  $\mathbf{r}^2 = -\mathbf{i}^2$  as shown in Fig. 2, where  $\mathbf{i}$  is a unit vector.  $\mathbf{d}$  pick represents the vertical distance from the horizontal work surface to the pick point or center of the object [2] [8]. Remember, if a part has to be picked up; then, the position and orientation of the part at the pick event has to be specified in the form of a matrix. The object is picked up using the fine motion [5][6].

The position and orientation of the pick operation is given by a HCTM  $\boldsymbol{T}^{Pick}$  which is given by

$$T^{\text{Pick}} = \begin{bmatrix} R^{\text{pick}} & p^{\text{pick}} \\ 0 & 0 & 0 & 1 \end{bmatrix} (1)$$

where  $R^{pick}$  is the orientation of the tool at the pick point and  $p^{pick}$  is the position of the pick point. To this pick point, one RHOCF is attached.  $p^{pick}$  and  $R^{pick}$  are to be specified by the user or can be obtained automatically using robot vision. When this matrix is inputted to the IKP, sets of joint variables will the calculated and the tool will be properly configured so as to come and pick up the object [7] [8] [9].

# III. GENERATION OF THE LIFT-OFF POINT $\boldsymbol{P}^{\text{LIFT-OFF}}$

It is the second point in the PNP trajectory. It is a point very near to pick point and is situated directly above the pick point by a small amount of distance of  $\nu$  units and is given by p  $^{\rm lift-off}$ . It is the point where the object is lifted up from the pick point using the fine motion and is shown in Figs. 1 & 2. Remember, if a part has to be lifted up; then, the position and orientation of the part at the lift-off point has to be specified in the form of a matrix. The position and orientation of the lift-off operation is given by a HCTM,

$$T^{\text{Lift-off}} = \begin{bmatrix} R^{\text{lift-off}} & p^{\text{lift-off}} \\ 0 & 0 & 1 \end{bmatrix}$$
 (2)

where  $R^{\text{Lift-off}}$  is the orientation of the tool at the lift-off point and  $p^{\text{lift-off}}$  is the position of the lift-off point. To this lift-off point, one RHOCF is attached.  $p^{\text{lift-off}}$  and  $R^{\text{lift-off}}$  are to be specified by the user or can be obtained automatically using robot vision. The orientation of the tool at lift-off point is the same as that of the pick point, i.e.,  $R^{\text{lift-off}} = R^{\text{pick}}$ . But, the

position of the lift-off point is obtained by moving backwards along the approach vector  $\mathbf{r}^3$  from  $\mathbf{p}^{pick}$  by a small amount of distance  $\nu$  units. The position of the lift-off point is given by  $\mathbf{p}^{lift-offf} = \mathbf{p}^{pick} - \nu \ R^{pick} \ i^3$ . The  $\mathbf{p}$  and  $\mathbf{R}$  at lift-off is given by [10]-[12]

[12]
$$T^{\text{Lift-off}} = \begin{bmatrix} R^{\text{pick}} & p^{\text{pick}} - \nu R^{\text{pick}} i^3 \\ 0 & 0 & 1 \end{bmatrix} (3)$$

When this matrix is inputted to the IKP, set of joint variables will the calculated, the robot comes from the home position, picks up the object using fine motion and exactly lifts it up using the fine motion and stops at the lift-off point. The position of the lift-off coordinate frame is determined by using the equation  $p^{wrist} = p - d_n r^3$ .  $p^{lift-offf} = p^{pick} - \nu \, R^{pick} \, i^3$ ; In this equation,  $p^{pick}$  is a (  $3\times 1$  ) vector,  $\nu$  is a scalar,  $R^{pick}$  is a (  $3\times 3$  ) matrix,  $i^3$  is a unit vector along the z-axis given by [  $0 \, 0 \, 1]^T$ . It is like subtracting a (  $3\times 1$  ) vector from another (  $3\times 1$  ) vector multiplied by a scalar  $\nu$  [13] – [15].

# IV. GENERATION OF THE SET-DOWN POINT PSET-DOWN

It is the  $3^{rd}$  point in the PNP trajectory and is analogous to the lift-off point. It is a point very near to the place point and is situated directly above the place point by a small amount of distance of v units and is given by  $p^{set\text{-}down}$ . Set-down point is defined as the point where the initiation of the object placement just begins [16] - [17].

The tool reaches the set-down point from the lift-off point using the gross motion and is about to place the object at the place position using fine motion. Remember, if a part has to reach the set-down point; then, the position and orientation of the part at the set-down has to be specified in the form of a matrix. The position and orientation of the set-down operation is given by a HCTM [18] - [20] [2] [8]

$$T^{\text{set-down}} = \begin{bmatrix} R^{\text{Set-down}} & p^{\text{Set-down}} \\ 0 & 0 & 1 \end{bmatrix} (4)$$

where  $R^{\text{set-down}}$  is the orientation of the tool at the set down point and  $p^{\text{set-down}}$  is the position of the tool at the set-down point [21] – [23] [2] [8].

To this set-down point, one RHOCF is attached. p<sup>Set-down</sup> and R<sup>Set-down</sup> are to be specified by the user or can be obtained automatically using robot vision [24] – [26].

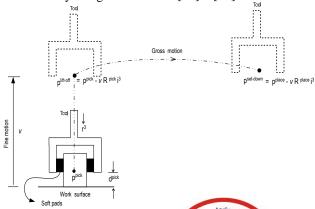


Fig. 3 : Object being lifted from pick to set-down point

The orientation of the tool at the set-down point is the same as that of the place point, i.e.,  $R^{\text{Set-down}} = R^{\text{Place}}$ . But, the position of the set-down point is obtained by moving backwards along the approach vector  $\mathbf{r}^3$  from  $\mathbf{p}^{\text{place}}$  by a small amount of distance  $\nu$ . The position of the set-down point is given by  $\mathbf{p}^{\text{Set-down}} = \mathbf{p}^{\text{Place}} - \nu R^{\text{Place}}$  i<sup>3</sup>. The p and R at set-down point is given by [27] – [30] [2] [8]

$$T^{\text{ set-down}} = \begin{bmatrix} R^{\text{place}} & p^{\text{place}} - \nu R^{\text{place}} i^3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (5)

When this matrix is inputted to the IKP, sets of joint variables will the calculated, the robot comes from the home position, picks up the object using fine motion and exactly lifts it up using the fine motion and reaches the set-down point using the gross motion. The position of the set-down coordinate frame is determined by using the equation [31]  $p^{wrist} = p - d_n r^3 \quad (6)$ 

# V. GENERATION OF THE PLACE POINT PPLACE

It is the 4<sup>th</sup> and last point or the final point in the PNP trajectory and is given by p<sup>place</sup>. The place point is defined as the point where the object has to be placed in the desired position and orientation using the fine motion. The object is placed with the approach vector  $\mathbf{r}^3 \perp^r$  work surface  $\mathbf{x}^0 \mathbf{y}^0$  on which the part is about to be placed and with the sliding vector  $\mathbf{r}^2$  moving outwards (i.e., along the opening axis of the gripper or tool such that  $\mathbf{r}^2 = + \mathbf{i}^2$  as shown in Fig. 4, where i is a unit vector) [32] – [33].

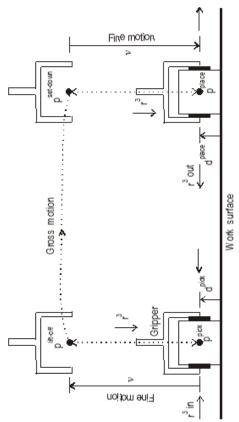


Fig. 4: Object being placed at the placed point from the set-down point

d<sup>Place</sup> represents the vertical distance from the horizontal work surface to the centroid of the gripper or the centre of the

object at the place point as shown in the Fig. 4 [2] [8]. Remember, if a part has to be placed on the work surface; then, the position and orientation of the part at the place point has to be specified in the form of a matrix. The position and orientation of the place operation is given by a HCTM [34] [2] [8]

$$T^{\text{place}} = \begin{bmatrix} R^{\text{place}} & p^{\text{place}} \\ 0 & 0 & 0 \end{bmatrix}$$
 (7)

where R<sup>place</sup> is the orientation of the tool at the place point and p<sup>Place</sup> is the position of the tool at the place point. To this place point, one RHOCF is attached. p<sup>Place</sup> and R<sup>Place</sup> are to be specified by the user or can be obtained automatically using robot vision [2] [8].

When this matrix is inputted to the IKP, set of joint variables will the calculated, the robot comes from the home position, picks up the object using fine motion and exactly lifts it up using the fine motion, reaches the set-down point using the gross motion and places the object at the place position in the desired position and orientation using the fine motion [2] [8].

d<sup>Place</sup> represents the vertical distance from the horizontal work surface to the centroid of the gripper or the centre of the object at the place point as shown in the Fig. 4 [2] [8]. Remember, if a part has to be placed on the work surface; then, the position and orientation of the part at the place point has to be specified in the form of a matrix. The position and orientation of the place operation is given by a HCTM [34] [2] [8]

# VI. EFFECTIVE PICK & PLACE CONSTRAINTS FOR DOING AN PNPO OPERATION (PICK & PLACE OPERATION)

If all the 4 matrices, viz., TPick, TLift-off, Tset-down and

T<sup>place</sup> are given in succession one after another to the robot; then, the robot moves from the home position using the fine motion and gross motion, reaches the lift-off point using the gross motion, moves upto the pick point using the fine motion, picks up the object using fine motion, lifts it up using the fine motion, transports the part from the lift-off point to the set-down point using gross motion, gets ready to place the object and places the object in the desired position and orientation using fine motion [2] [8].

Then, opens its fingers, moves backwards upto the set-down point using fine motion and then comes back to the home position using gross motion and fine motion. These events of operations is shown in Fig. 7. If any obstacles are present in the work space, a number of via points (intermediate points) are used to move round the obstacles in order to avoid collision by sensing them and moving to the destination as shown in Fig. 4. During a PNP trajectory, lift-off point and set-down point is visited twice whereas other points are visited only once. Let [2] [8]

 $d^{place} = Distance$  of the place point p from the work surface along the approach vector  $r^3$ .



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 $d^{pick}$  = Distance of the pick point p from the work surface along the approach vector  $\mathbf{r}^3$ .

3 important PNP constraints for doing effective PNP operation are shown in the Fig. 5 & depicted in meaning as above [2] [8].

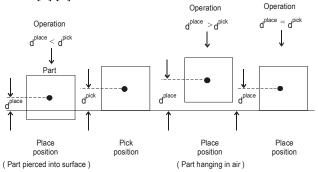


Fig. 5: Constraints on pick and place positions

### VII. CONSTRAINTS ON PICK AND PLACE POSITIONS

It has to be noted that there are 3 constraints on the pick & place positions during the transportation of an object from the pick point to the place point, they are [2] [8]

- If  $d^{place} = d^{pick}$ ; Object is picked up from the work surface and placed exactly touching the work surface.
- If d<sup>place</sup> < d<sup>pick</sup>; An attempt is made by the robot to penetrate
  the object into the work surface when part is placed, as a
  result of which the part slides in between the fingers of
  the gripper if the work surface is hard OR the part moves
  into the work surface if the work surface is soft.
- If  $d^{place} > d^{pick}$ ; The placed part or object is unsupported (hanging in air) when it reaches the destination and the robot opens its fingers and the object or the part falls down because of gravity (some inaccuracy has been resulted) [2] [8].

Therefore, in order to do a successful PNPO by the robot, the effective PNP constraint is

$$d^{place} = d^{pick}$$
 (8)

$$p^{place} = p^{pick}$$
 (9)

and is shown in Fig. 5

### VIII. FOUR POINT MINIMAL PNP TRAJECTORY

The sequence of PNP motions shown in Fig. 7 is called as the *minimal four point PNP trajectory*. Any PNP trajectory has got 6 knot points (pick, lift-off, via 1, via 2, set-down, place) and 5 individual sub-trajectories (pick-lift off; lift off-via 1; via 1-via 2; via 2-set down; set down-place). A horizontal work surface is assumed for doing the PNP operation. If part feeders etc., are used, then use different PNP surfaces or levels and the height of the stack comes into picture [2] [8].

• From the PNP trajectory, we see that robot reaches or approaches the object using fine motion and picks it up. ...... operation given by T Pick .

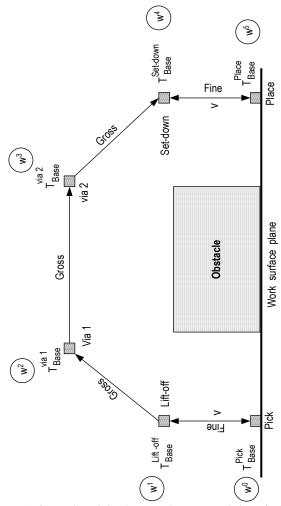


Fig. 7 : A four point minimal PNP trajectory consisting of 6 knot points and 5 individual sub-trajectories

Table 1: Motion type for a PNP operation

Destination	Type of Motion	Speed
Lift-off	Gross	Fast
Pause	Fine	Zero
Pick	Fine	Very slow
Grasp	Fine	Slow
Lift-off	Fine	Slow
Via	Gross	Fast
Set-down	Gross	Fast
Pause	Fine	Zero
Place	Fine	Very slow
Release	Fine	Slow
Set-down	Fine	Slow

- Using fine motion technique, object or part is lifted from the pick up point to the lift-off point.
  - ..... operation given by the matrix T<sup>Lift-off</sup>
- Using gross motion, object or part is transported to the set-down point.
  - ..... operation given by T<sup>Set-down</sup>
- During this transportation, if any obstacles occur or come in the way of robot motion, a number of via points or

intermediate points has to be visited in order to over come the obstacle (move round the



- obstacle, circumvent the obstacle). ..... operation given by  $T^{via\; 1}$  and  $T^{via\; 2}$ .
- At set-down point, the robot is about to place the object, i.e., the initiation of the object placement just begins.
- The robot places the object at the place point using fine motion techniques in the desired p and R and then comes back to its home position.
  - ..... operation represented by T Place.

The table 1 shown below gives the speed variation for the robot to move from the source to the destination [2] [8].

### IX. CONCLUSIONS

The theoretical concepts of a 4-point minimal pick & place trajectory was developed in this paper along with the mathematical formulations. For the robot to do a particular task, speed is one of the important specification that is required; for example, if the robot is at one particular location and the job / task has to be performed at another location; then, the robot should reach that particular location first. Then, it should make use of the trapezoidal speed profile curve as shown in Fig. 7, i.e., slow at start, accelerate, run at constant speed and decelerate before coming to stop. From home position to the vicinity of the object, gross or coarse motion can be used. As the arm nears the object or part, fine motion can be used. Thus, the robot controller has to be designed in such a way so as to control the speed.

For example; in case of spray painting operations, controlled motions of the tool is very much essential, otherwise the spray painting will be uneven. The speed control can be implemented by software or hardware or both using hardware and software. Gross motion can be carried out at high speed, so that the maximum distance from source to goal is covered and stresses are reduced in the system, since the on time of the actuators is also reduced.

Fine motion can be carried out at reduced speed for accurate positioning control. For example, when robot is approaching the work surface or doing a picking operation or doing a placing operation or a nut mating operation. Sudden increase or decrease in speed can cause overshoot of pick point or place point with the result, object is being penetrated onto the work surface or the fingers getting damaged. Hence, pauses are introduced between points.

Pauses are introduced before fine motion starts as shown in the Table 1. When motion type changes from gross to fine, sudden decrease in speed occurs. Similarly, when motion type changes from fine to gross, sudden increase in speed occurs. A pause (wait state) is introduced in between these two type of motions. This sudden change in speed causes vibrations or oscillations at destination. If pauses are introduced, then these oscillations will die due to zero (this process is called as ringing).

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