Expenditure Predicting using Machine Learning

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Abstract: As we know in today’s world managing expenses is a very challenging thing. By analyzing our previous expenses, we can predict our upcoming expenses. Now digitalization is everywhere so we can get bank transaction history easily, just by getting the data from transaction history we can predict the estimation of upcoming expense. We can do this using machine learning, machine learning is used in many things one of them is prediction. We are using linear regression algorithm, it is a machine learning algorithm used in prediction. The main aim of this project is to build a system that helps in managing personal finances of the user. This project has mainly three modules, first is to collect the data and prepare it to be used in algorithm, next is to build a network between the algorithm and the dataset. The last one is prediction in which system is going to predict the expenses. Particularly we are predicting the expense of next month. We can also use this system in stock market for predicting the next step if stocks of a company will rise or fall do, this can help us in making money from stock market and manage our expense.

I. INTRODUCTION

Machine learning is the field of study that gives computers the ability to learn without being explicitly programmed. And according to Tom Mitchell machine learning is a computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E. There are mainly two categorized machine learning algorithm which are Supervised learning and Unsupervised. Supervised learning is when an algorithm learns from example data and associated target responses that can consist of numeric values or string labels, such as classes or tags, in order to later predict the correct response when posed with new examples comes under the category of Supervised learning. This approach is indeed similar to human learning under the supervision of a teacher. The teacher provides good examples for the student to memorize, and the student then derives general rules from these specific examples. Unsupervised learning is when an algorithm learns from plain examples without any associated response, leaving to the algorithm to determine the data patterns on its own. This type of algorithm tends to reconstruct the data into something else, such as new features that may represent a class or a new series of uncorrelated values. They are quite useful in providing humans with insights into the meaning of data and new useful inputs to supervised machine learning algorithms. The problem we are doing in this project is based on the supervised learning. As we are using linear regression to solve this problem. And this algorithm comes under the supervised learning because it’s a regression problem and all the regression problems comes under the supervised learning.

Linear regression mainly used in predicting problems. Linear Regression is a machine learning algorithm based on supervised learning. It performs a regression task. Regression models a target prediction value based on independent variables. It is mostly used for finding out the relationship between variables and forecasting. Different regression models differ based on – the kind of relationship between dependent and independent variables, they are considering and the number of independent variables being used. Linear regression performs the task to predict a dependent variable value based on a given independent variable. So, this regression technique finds out a linear relationship between input and output. Hence, the name is Linear Regression. The representation of linear regression is a linear equation that combines a specific set of input values x the solution to which is predicted output for that set of input values y. As such, both the input values x and the output value are numeric. The linear equation assigns one scale factor to each input value called a coefficient and it is represented by letter Beta(B). So in simple regression problem, the form of model would be:

\[ Y=B_0+B_1^*x \]

Given representation is a linear equation, making predictions is as simple as solving the equation for a specific set of inputs. By using this we are going to predict the expenses. Here our input is the bank statements of the previous year which we have got from bank. Next step is to give the expected output and after getting both the data, our dataset will be prepared and all we have to do is implement in the algorithm and the further procedure.

II. LITERATURE SURVEY

There are many use of machine learning in today’s world and there is one described in this project. These are few existing projects from which the idea was taken and worked over to develop this project that could be of a great use for managing expenses and invest in stock market. The systems are mentioned below:

Z. Huber and H. Perrin developed a project in which the system predict the expenses of next whole year in months, which tells the expenditure of every month of upcoming year.

M. Mulazzani developed a project in which a system will predict if stock market will go up or down.

W. Durand, M. J. Schmidt, R. Dupret, P. Borreli developed a system that will predict the next months expenditure with different categories.

I. Savinkin, Mrs. M, Angel developed a system that helps to decrease the personal expenses by categorizing expenses and pointing out the most expensive category.

R. M. Stair and G. W. Reynolds developed a project in which they made face detection id for the security of mobile by using neural
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Network.

III. EXISTING SYSTEM

In the existing system, it will predict the expense of the next month by analyzing the data of previous months. Here the datasets in months and the system will use the data in algorithm then it will give the predicted value which is the expenditure of the next month. Linear regression is used in this project with the simple linear regression. This project just predict the value on behalf of the dataset which have the small data as this is in month.

Drawbacks of existing systems

- In the previous system the output value is not that accurate because the dataset is not enough as in this project.
- Simple linear regression is used in the project so value of the output can be decline in accuracy.
- The input dataset is not bank statements directly, it is prepared into the list of month wise expenditure.
- This system will not provide the direct connection to bank statements but in present project we just need credit card details.
- It has not any security concerns, the system needs security because it contains bank statements.

IV. SYSTEM SPECIFICATION

Hardware Specification

- Processors: Intel Atom® processor or Intel® Core™ i3 processor
- Disk space: 1 GB
- Operating systems: Windows® 7 or later, macOS, and Linux
- Python* versions: 2.7.X, 3.6.X

Software Specification

- Python 3.5+
- PyCharm Edu 3.5.1
- PIP and NumPy: Installed with PIP, Ubuntu*, Python 3.6.2, NumPy 1.13.1, scikit-learn 0.18.2
- Included Python packages: NumPy, SciPy, scikit-learn*, pandas, Matplotlib

V. PROPOSED SYSTEM

In the proposed system the algorithm will predict the expenditure of next month using one of the supervised learning algorithm of machine learning which is linear regression. There are mainly three steps of this project, first of them is preparing data, Second one is creating the link between the dataset and the algorithm we are using and the last one get the prediction. We are using machine learning here so we need to get a big data. The expenditure predicting system can be categorized into three modules: Data preparation, building network and prediction.

Basic description of modules:

Data preparation: Get the bank statements and prepare the dataset. Prepare a csv file using microsoft excel sheet because we need the dataset in csv format. After that data preprocessing will be performed on the dataset for the missing data.

Building network: In this, we are going to apply the linear regression algorithm. Linear regression is a machine learning algorithm which we are going to apply on the prepared dataset. So we are building between the algorithm and dataset.

Prediction: In this, the last step is going to take place which is prediction, the algorithm will predict the expenditure of next month by applying the data of the dataset and make prediction. The prediction gets more accurate as the number of execution increases.

A. Data preparation

The process of transforming raw data is the preparation of data so that data scientists and analysts can machine learning algorithms to insights and make predictions. The data preparation process can be complicated by issues. It's hard to get every data point in a dataset for every file. Of ten missing data appears as empty cells or a particular character, like a question mark. Sometimes it is important to extract data in a different format or venue. Consulting domain experts or joining data from other sources is a good way to address this. Even if all relevant data are available, techniques such as feature engineering may be needed by the data preparation process to generate additional content that will result in more accurate, relevant models. Most machine learning algorithms require very specific formatting of data, so data sets usually require some preparation before they can provide useful insights. Many datasets have incomplete, null, or otherwise difficult values for processing an algorithm. If data is missing, it can not be used by the algorithm.

DataRobot automatically performs exploratory data analysis once a user uploads data to the platform, identifying each type of variable and generating descriptive statistics for numerical records. It helps analysts and data scientists to analyze data easily, without the need to slice and dice it manually using Excel or other similar software.

Data preprocessing is a crucial step in Machine Learning as the quality of the data and the useful information that can be obtained from it directly affects our model's ability to learn, so it is extremely important that we preprocess our data before feeding it into our model.
needs to have the best value of both x-1 and x-2 to minimize the cost variable. Initially, the model randomly selects x-1 and x-2 values and then iteratively updates those values to minimize the cost function until it reaches the minimum. By the time model hits the minimum cost function, it will have the best values for both x-1 and x-2. Using these finally modified x-1 and x-2 values in the linear equation hypothesis formula, model predicts the value of x in the best possible way.

\[
\theta_j = \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)
\]

Now,

\[
\frac{\partial}{\partial \theta} J(\theta) = \frac{1}{m} \sum_{i=1}^{m} [h_\theta(x_i) - y_i] \cdot \frac{\partial}{\partial \theta} (x_i - y_i)
\]

Therefore,

\[
\theta_j : = \theta_j - \frac{\alpha}{m} \sum_{i=1}^{m} [(h_\theta(x_i) - y_i)x_i]
\]

C. Prediction

Prediction refers to the performance of an algorithm after it has been trained on a historical dataset and applied to new data when predicting the probability of a particular outcome. The algorithm can produce probable values for an unknown parameter for each new data record, allowing the model creator to determine what that value will be. Predicting future transactions until they happen is theoretically similar to the work done on the stock market by traders, where the aim is to predict whether a stock's price will fall or rise to make buy/sell decisions. Preifer and Carraway have shown that Markov Chain Models can be used to model customer relationships with a company and estimate the expected value of an individual customer's marketing commitment. The combination of the MCM's performance and the weighted average calculator provides the estimate of device expenditure for the class considered. For each sample taken from the MCM, this is measured and the results are passed on to an instance of the Prediction Evaluator to create an average interval of confidence that is eventually displayed on the UI.
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The Transaction Markov Chain class takes a list of Transaction objects to construct the Markov Chain Model, for example, and counts the months a transaction takes place, storing it in an associative array. This matrix is read to produce a transition table representing the amount of time a transaction has passed from occurrence to non-occurrence and visa-versa. The output we got is expenditure of next month which is RS64440 for the given dataset.

VI. RESULT AND DISCUSSION

The results can be summarized as follows:
1) The whole process of understanding the problem domain was undertaken and thoroughly studied various methods for solving the problem.
2) The algorithm worked properly as the prediction it made have a high accuracy, the dataset provided in this problem contains the data of bank statements.
3) As the data in the dataset increases the accuracy of the predicting value will increase, so more amount of data helps in providing more accurate prediction.
4) Finally, the paper had enough content to provide a simple intuition of models and techniques for machine learning to ignite a tiny spark in the heart of any beginner to try such interesting ML models later.

VII. CONCLUSION

The project aimed at creating an application that made it easier to handle personal finances by automating the typical steps people take when making a budget. Existing financial applications have been studied, outlining the advantages and disadvantages of each, as well as defining the features that users found useful by using feedback. A key piece of the software was addressed, the prediction engine, examining a mixture of proven techniques used for predicting financial expenditure, including MCMs and Weighted Arithmetic Means. The ethical consequences of storing high-risk personal identifiable information are analyzed and understood with respect to safety of application and strong security practices. This work was then used to evaluate the usability of the software, the design and implementation of the prediction engine and was used throughout the application to ensure high safety standards. Common challenges of design and implementation are addressed, outlining the key context and technical knowledge learned to overcome the challenges faced.

Machine Learning is a required skill nowadays and this paper was to give a basic intuition of some machine learning techniques as well.

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AUTHORS PROFILE

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