



# Analysis of Position Based Routing Vanet Protocols using Ns2 Simulator

Pothuganti Karunakar, Jagadish Matta, R. P. Singh, O. Ravi Kumar

**Abstract:** A Vehicular Ad Hoc Network (VANET) is a built-up wireless association between autos, working of the network nearly looks like with the Mobile Ad Hoc Network (MANET). Its rapid portability change and eccentric development qualities are diverse for the MANET. Envision a circumstance in which a vehicle shares its guide data, for example, position, speed, heading, and so on likewise security message, for example, activity, dangerous, road condition and so on with other adjacent vehicles so close-by vehicle can know the status of movement, mishap data, road conditions and so forth. before coming to or confronting it. Along these lines, we can lessen road mishaps; diminish the holding up at activity signals, spare the life of individuals. We are started to outline and examination of the transmitter of a vehicle hub which imparts the in high unique environment and continuous network change circumstance. We dissected the normal parcel achievement proportion and throughput of VANET in Real Traffic environments for different routing protocols. Our proposed outline and examination demonstrated that transmitter is reasonable for vehicle to vehicle communication and performs better outcome in genuine rush hour gridlock conditions and high powerful environment.

**Keywords:** Vehicular Adhoc Network (VANET), Dedicated Short Range Communication (DSRC), Wireless Access in Vehicular Environment (WAVE), Mobile Adhoc Network (MANET), Road Side Units (RSUs)

## I. INTRODUCTION

Advances in impromptu wireless technology and improvement in knowledge of human manner of thinking, offer ascent to the development of extraordinary and exceptional classification of wireless technology called Vehicular adhoc network (VANET) and furthermore Institute of Electrical and Electronics Engineers (IEEE) standards for Wireless Access in Vehicular Environment (WAVE) is by and by spoken to as the most progressive and rising

technology for vehicular wireless networks. Its objective is to help bury vehicle communication, solid and safe communication in a transport or vehicular environment. Vehicular adhoc network (VANET) is subset of wireless adhoc communication in which vehicles go about as hub. Each vehicle can speak with other adjacent vehicle by shaping adhoc network. VANET is particularly separated in light of two uncommon and interesting qualities of wireless networks, for example, high unique availability in network and habitually change of network topology. These two properties isolate the VANET from different networks, for example, MANET and so forth the expanded usage of vehicles on roads, likewise builds the road mischance's, dangerous trips and contaminated environment and so on. What's more, these things propelled us to start this work. To guarantee the sheltered trip of travelers, drivers and give the agreeable and simple driving environment, distinctive messages for various prerequisite are conveyed to close-by vehicles called the between vehicle communications.

Advancement of wise transportation system is the need of all the creating nations where urbanization and industrialization is quickly developing. VANETs are being utilized as an apparatus for enhancing road wellbeing by disturbing the drivers about mischances happened in front of them or for giving web access to the travelers by means of passages along the road. A considerable lot of individuals around the globe pass on consistently in auto crashes and numerous more are harmed. Usage of wellbeing data, for example, speed breaking points and road conditions are utilized as a part of numerous parts of the world yet at the same time more work is required for security reason. Vehicular Ad Hoc Networks (VANET) when executed, gather and appropriate wellbeing data to enormously lessen the quantity of mishaps by cautions the drivers about the peril before they really confront it. VANETs are made for a set out of conveying vehicles outfitted with wireless network gadgets that can associated upon each other with no previous foundation (specially appointed mode). The most critical network technology accessible these days for building up VANETs is the IEEE 802.11b (Wi-Fi) standard, by and by new standards as IEEE 802.11p or IEEE 802.16 (WiMax) are empowering. The trading of data among the vehicles gives an incredible chance to the improvement of new driver help systems. These systems will have the capacity to convey and to accumulate continuous data about alternate vehicles and the road activity and environmental conditions. Such data will be prepared and examined to encourage the driving by furnishing the client with valuable data [1].

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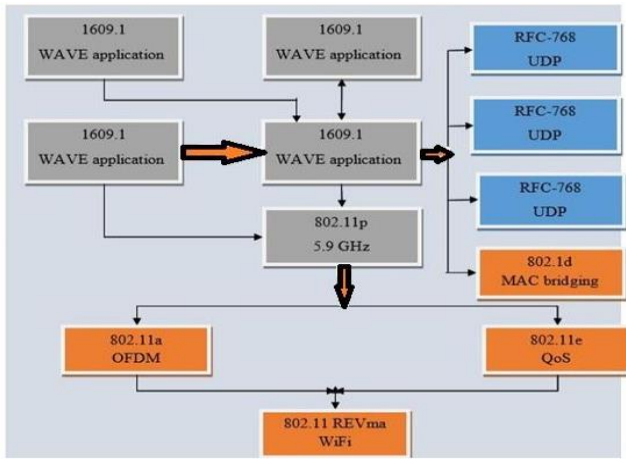
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**Figure: 1 vehicle standards**

This sort of networks are self-arranging networks made out of an accumulation of vehicles and components of roadside framework associated with each other without requiring a hidden foundation, sending and getting data and notices about the present activity circumstance. Such network comprises of sensors and On-Board Units (OBU) introduced in the auto and in addition Road Side Units (RSU) in Vehicle to Infrastructure communication (V2I). The data gathered from the sensors on the vehicles can be shown to the driver, sent to the RSU or even broadcasted to different vehicles relying upon its temperament and significance. The RSU additionally appropriates this data, alongside data from road sensors, climate focuses, activity control focuses, and so forth to the vehicles and furthermore give business services, for example, parking spot booking, web access and gas installment. V2I communication is appeared in fig1.

## II. LITERATURE SURVEY

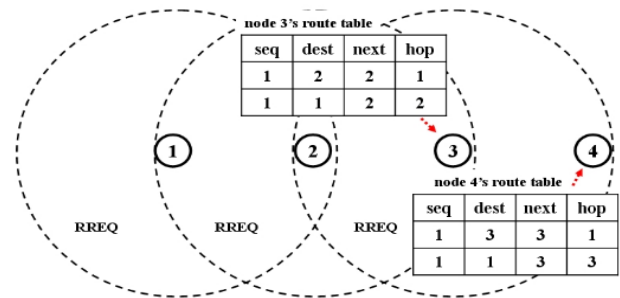
**F. Li La Wan and Y. Wang**, used the genuine maps imported from Google maps, and vehicle versatility designs are obliged or confined to a genuine road topology from maps, yet the source hub and goal hubs are arbitrary created. In useful or genuine circumstances, the city's movement stream will be adjusted as for time i.e amid available time, amid odd timings and extraordinary occasions and so on and it isn't totally created by irregular. A genuine movement generator has been utilized however it doesn't give the activity lights, road most extreme speed and different points of interest [2].

**K. Rama , K. Lakshmi , S.Manju Priya, K.Thilagam and A.Jeevarathnam** incorporate VISSIM with NS2 and accomplish an understanding under genuine movement conditions, yet VISSIM isn't open source, so this strategy isn't broadly utilized [3].

**Li. F., Wang.Y. 2007**, especially versatile concerning the measure of the network and is in this way a decent possibility for between vehicle communications. Numerous geographic routing (GR) protocols are planned accepting an irregular and uniform circulation of hubs, which move unreservedly in a zone that is bigger (or substantially bigger) than the hubs' normal scope range. It chips away at Dedicated Short-Range Communication.

## III. ROUTING PROTOCOLS

Routing protocols are partitioned into Topology basically based, position essentially based, Cluster fundamentally based, Geo cast principally based and broadcast based.



**Figure: 2 DSDV Protocol**

### Position Based Routing:

Position is one in everything about first indispensable knowledge for vehicles. In VANET each vehicle essentially to get a handle on its own position and also its neighbor vehicle's position. A routing convention take in position data is known as the position based for the most part routing convention. Position based for the most part routing protocols require the knowledge concerning the physical area of working together vehicles be realistic. This position is acquired by sporadically transmitted administration messages or reference points to the immediate neighbors. A sender will ask for the position of a recipient by proposes that of an area benefit. Position based for the most part routing protocols square measure a great deal of fitting for VANETs since the transport hubs square measure famous to move on set up ways. Since routing tables aren't utilized in these protocols so no overhead is brought about once following a course. In VANETs, course comprises of numerous attempt of vehicles (communication joins) associated with each not quite the same as the supply vehicle to the destination vehicle. In the event that we as a whole know this information of vehicles worried inside the courses, we can anticipate their positions inside the near future to foresee the connection between each attempt of vehicles inside the way. VANET could be a self-sorting out mobile off the cuff network amid which to amass the position information of neighboring hubs, each hub sporadically trades a posting of all neighbors it will reach in one jump, utilizing a welcome administration message or a reference point that contains its ID, area, speed, and a timestamp. One among the most endowments of misuse position principally based routing convention is that it's normal for not requiring support of courses, that is to a great degree appropriate for to a great degree dynamic networks like VANETs .

### Greedy Perimeter Stateless Routing:

Greedy Perimeter Stateless Routing, GPSR, might be a reporter and prudent routing convention for mobile, wireless networks. dislike sorted out routing algorithms before it, that utilization chart theoretic thoughts of shortest ways and transitive reachability to seek out courses, GPSR uses the correspondence between geographic position and property in an exceptionally wireless network, by misuse the positions of hubs to frame bundle sending decisions.

GPSR utilizes greedy sending to forward parcels to hubs that square measure perpetually closer to the destination. In areas of the network wherever such a greedy way doesn't exist (i.e., the sole way needs that one move quickly more remote far from the destination), GPSR recuperates by sending in perimeter mode, amid which a bundle crosses thusly closer faces of a level sub chart of the entire radio network property diagram, till achieving a hub closer to the destination, wherever greedy sending resumes.

Now and again, once greeting messages go amiss in light of impermanent transmission blunders, a few vehicles wind up plainly ignorant of subsisting of its neighbors. Yet, in a few districts of the network, a zone most may happen once a sending hub has no neighbor that is closer to the destination than itself. Amid this situation GPSR utilizes a most propel recuperation technique known as perimeter routing that utilization relate algorithmic lead of plane chart traversal to search out how out of the local generally area. In spite of the fact that this progression, considering exclusively position data may lead parcels to be sent in a wrong course and loses accordingly, savvy hopefuls that assurance its conveyance. Since the topology of a transport network in urban or town setting is presumably going to fulfill local most, we've turned recuperation system of perimeter routing on all through our tests.

#### Border-node Most Forward Radius:

Next-jump sending technique like greedy sending subject for straight network doesn't bolster well in to a great degree mobile unintentional network like movement coincidental network. In this manner, elective position fundamentally based protocols like MFR, GEDIR, Compass routing, and so forth are utilized for VANET to help its execution for non-straight network in an exceedingly high movement thickness setting. These protocols are regularly extra change by using most remote one-jump node in an exceedingly thick and greatly mobile network. Border-node (based for the most part principally based), most Forward among Radius (B-MFR) (RAW, 2012) could be a position based routing convention that utilizations Border Nodes with generally projection

The B-MFR uses the border-node to stay away from abuse inside nodes among the transmission shift for extra sending the bundle. This technique chooses the border-node as a next-bounce node for sending bundle from supply to destination. Amid this technique, a parcel issent to the border-node with the best advance in light of the fact that the distance amongst supply and destination anticipated onto the road attracted from supply to Destination.

Border-node principally based Most Forward inside Radius routing (B-MFR) that uses the build of bordernode inside the sender's communication shift to curtail the amount of jumps amongst offer and destination. The B-MFR uses the border-node to keep away from abuse inside nodes inside the transmission shift for more transmittal the bundle. Next-jump sending system like greedy sending topic for direct network doesn't bolster well in to a great degree mobile unforeseen network like movement surprising network

B-MFR enhances data conveyance in different situations of VANET's. Particularly, B-MFR is intended to proficiently course the bundles with modest number of bounces and in this manner, little postponement. Its uses the ideas of border-node of the sender's communication range to limit the quantity of the jumps amongst source and destination [1].

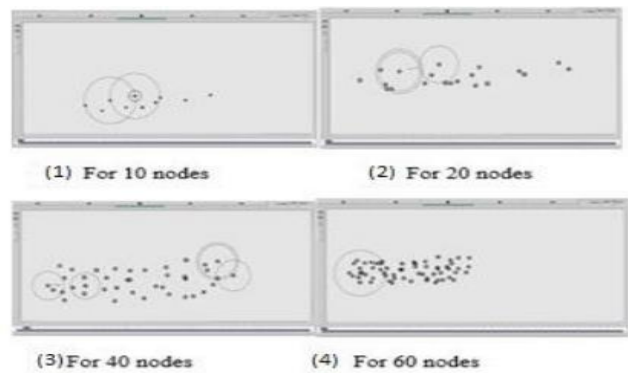


Figure: 3 Network Animator file

#### Simulation and Implementation Result:

Simulations were conveyed for position-based routing protocols the notable GPSR, BMFR and a topology-based routing convention i.e. DSDV which is likewise notable convention. The simulation completed for 10, 20, 40 and 60 vehicles. This part talks about the parameters taken for examination and the genuine simulation comes about. We consider an open movement situation where vehicles are moving that are appeared underneath in depiction of NAM document in figure:

**Parameters for simulation:** The three protocols talked about above were thought about regarding following parameters.

**Throughput:** Throughput is the ratio of packets (bits) got to the day and age over which the transmission happens. Or on the other hand in alternate words throughput is the rate of fruitful message delivery

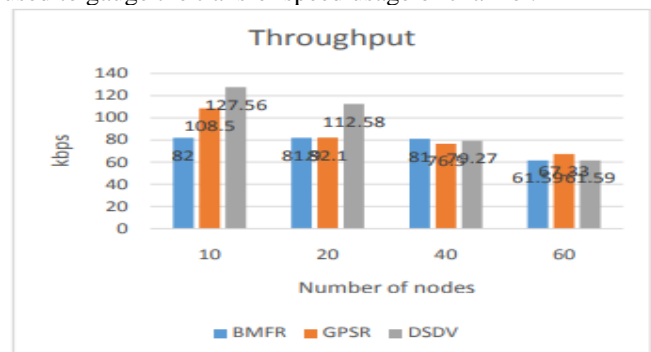
Numerically:

Throughput=  $Ab/k$ , where

Ab = number of bits or data packets

k = transmission time

Throughput is for the most part estimated in bits every second or kilobits every second (kbps). Other than bps, throughput may at some point be estimated in data packets got every second or per time unit. Higher the throughput better is the execution of the convention. Throughput is here and there used to gauge the transfer speed usage of channel.



Graph 1: Average Throughput of GPSR, BMFR and DSDV

mathematically end to end delay can be written as:

$D = L(T_d + P_d + P_r + Q_d)$ , where

D= delay (End to end)

L= No. of links

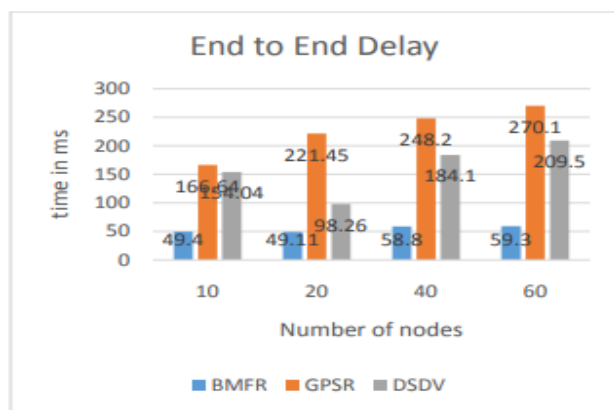
$T_d$ = delay for Transmission

$P_d$ = delay in Propagation

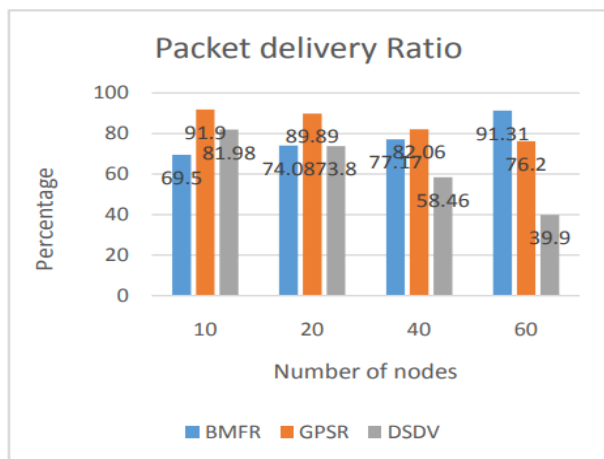
$P_r$  = delay taken for Processing

$Q_d$ = Queuing delay





**Graph 2: End to End delay of GPSR, BMFR and DSDV**



**Graph 3: PDR of B-MFR, GPSR and DSDV**

Numerically Packet Delivery Ratio is given by:

$PDR = Td / Ts * 100$ , Where

$Td$  = Total of packet got by the final destination  $Ts$  = sum of packet sent by a initial position

These values can then again be contemplated as packet drop ratio, which fundamentally the ratio of packet dropped to the quantity of packet sent. A large packet delivery ratio implies a superior convention. Then again, as far as packet drop ratio, bring down the PDR better is convention.

As appeared in diagram 1, the estimations of DSDV diminish when the quantities of nodes were increments. In any case, on account of B-MFR and GPSR, packet delivery ratio increments as number of nodes increments from 10 nodes to 60 nodes.

## IV. CONCLUSION

In this paper, there are numerous VANET protocols described. Position of the vehicle is one of the preeminent essential data for vehicles. Position based for the most part routing protocols would concerning the physical area of the working together vehicles to be made available. While examining the overview of protocols, it's discovered that the position based generally routing has higher execution than topology-based routing convention in some way because of there's no creation and upkeep of overall course from supply node to objective node. Inside the position-based routing convention the normal postponement, higher turnout, and successful usage and together keeps the mishaps on the road adequately. In future these protocols additionally can be utilized for any investigation in VANET.

These postulations work quickly depict the two position-based routing protocols and one topology-based routing convention. Its included points of interest of the three positions based and topology-based routing protocols i.e. GPSR, DSDV and BMFR. In the proposition work, talk of the three routing protocols and reached the determination that is routing protocols has its own particular focal points and drawbacks specifically senior. What's more, advantages and downsides of VANET Routing protocols are said. Judge the execution differed protocols in VANET will be assessed bolstered changed execution parameters. Comparability should likewise be possible between the routing protocols among the Overlay along these lines on. At the point when number of nodes builds BMFR turns out to be a superior convention as far as packet delivery ratio and end to end defer when contrasted with GPSR and DSDV. GPSR demonstrates better outcomes in term of throughput.

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