

Classification & Detection of Vehicles using Deep Learning



MaddePavan Kumar, K.Manivel, S.Ponlatha, N. Jayanthi

Abstract: The vehicle classification and detecting its license plate are important tasks in intelligent security and transportation systems. However, the existing methods of vehicle classification and detection are highly complex which provides coarse-grained outcomes because of underfitting or overfitting of the model. Due to advanced accomplishments of the Deep Learning, it was efficiently implemented to image classification and detection of objects. This proposed paper comes up with a new approach which makes use of convolutional neural networks concept in Deep Learning. It consists of two steps: i) vehicle classification ii) vehicle license plate recognition. Numerous classic modules of neural networks had been implemented in training and testing the vehicle classification and detection of license plate model, such as CNN (convolutional neural networks), TensorFlow, and Tesseract-OCR. The suggested technique can determine the vehicle type, number plate and other alternative data effectively. This model provides security and log details regarding vehicles by using AI Surveillance. It guides the surveillance operators and assists human resources. With the help of the original dataset (training) and enriched dataset (testing), this customized model (algorithm) can achieve best outcomes with a standard accuracy of around 97.32% in classification and detection of vehicles. By enlarging the quantity of the training dataset, the loss function and mislearning rate declines progressively. Therefore, this proposed model which uses Deep Learning had better performance and flexibility. When compared to outstanding techniques in the strategic image datasets, this deep learning model can get higher competitor outcomes. Eventually, the proposed system suggests modern methods for advancement of the customized model and forecasts the progressive growth of deep learning performance in the exploration of artificial intelligence (AI) & machine learning (ML) techniques.

Keywords: Convolutional neural network, Vehicle classification, Vehicle License plate Recognition, Deep Learning.

I. INTRODUCTION

Vehicle classification and detection have promising importance in the future. Because, it can be utilized in many aspects such as to analyze the urban traffic statistics, Advanced Driver Assistance System, against vehicle robberies, broad parking guidance, against vehicle escape, advancement of the traffic routedata guidance, security surveillance system of highway,

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automatic data retrieving at toll gates, transportation service based enquiry and soon. The most unique function of recognizing objects through the AI surveillance is to classify the customized objects present in the images. However, the vehicle classification and detecting its license plate still face a minor tremendous limitation due to the statistic count of vehicle classes are higher and a few features of the vehicles are look-alike to classify them. So, the process of training the neural networks desires an immense number of features or attributes, which generally paves a way to underfitting & overfitting models. The outcomes of recognizing an object capable of getting an advanced degree of considerable accuracy in the learning dataset, however a declined degree of probability to get errors in the verifying dataset.

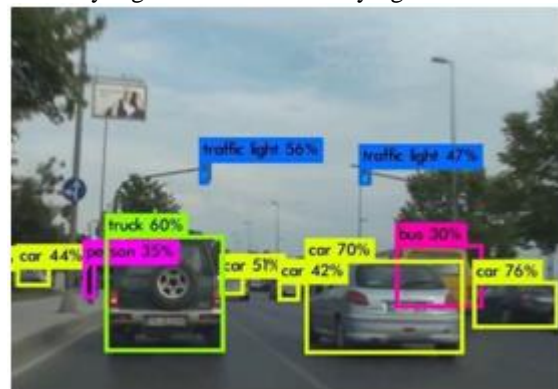


Fig 1: Classification of Vehicles

In spite of having learning dataset as insufficient in quantity to train the customized model, these deep neural networks themselves are unable to realize distinct changes of gradients while evaluating the prediction performance of the proposed model by correlating true positive and false negative cases with alternative earlier layers. These predominant motives for those existing models are due to limited enumerated data inputs and lengthy processing period for also these cramped networks. Because of facing many practical problems, neural networks have been gradually integrated with these advanced techniques which come up in twenty-first century period, alike Convolutional Neural Networks, ResNet Architecture, TensorFlow. This type of suggested models, which target at contrasting tasks, distinctive approaches are frequently developed, and these are correspondingly enforced to various standards of human creativity skills.

In utmost cases, recognition of objects is implemented using Feature extraction from CNN. License plate recognition uses Tesseract-OCR & detection of objects is performed using Gradient descent functions. Eventually, the proposed model targets on classifying and recognizing the vehicles under any circumstances.



Fig 2: License Plate Recognition

II. EXISTING SYSTEMS

The traditional methods of vehicle classification and detection are essentially based on the following methods: 1) Number Plate Recognition (NPR) method; 2) Feature matching and extractions using Scale Invariant Feature Transform (SIFT); 3) The traffic vehicle surveillance classification using SVM & HOG techniques; 4) The Gaussian mixture vehicle detection model. Based on these traditional methods, the neural network model gets lower recognition reference for detecting vehicle objects. So, these methods give the inaccurate results in which accuracy is limited to 85% only.

The above traditional algorithms have already obtained good results. Several shortcomings in the traditional methods have confined their learning rate: 1) The unique view through front-wise, side-wise or backward of any images paves a way to unreliable prediction; 2) The immense affinity among vehicle models obviously effects the efficiency; 3) These techniques frequently confide on such an images that are taken from particular coordinates; 4) A few vehicle models consists of only insufficient viewpoint dataset. This proposed paper represents the above specified drawbacks and contributing few schemes which are reliable for the classification & detection operations. According to the above traditional techniques, this customized model or algorithm is still optimized for the advanced outcomes of detection & classification algorithms. It applies these Deep learning (DL) Neural Networks algorithm for classification and License plate detection of the vehicles and obtained a better recognition performance under different viewpoints or traffic conditions.

III. LITERATURE SURVEY

[1] Chen, Z., Ellis, T., and Velastin, S. A., "Vehicle Type Categorization" A comparison of classification schemes In Intelligent transportation systems (ITSC), 14th international IEEE conference.

This Paper proposed the Vehicle detection and classification based on histogram of orientation gradients (HOG) approach which was presented by Zezhi Chen and Tim Ellis. This classifying activity is splitted into two tiny tasks: 1) Feature extraction; & 2) vehicle classifying prediction.

In this type of methodology, histograms of oriented gradients (differentiation) & the measurement build upon computed attributes are needed to implement the classifying operation of traffic vehicles into their prescribed classes: cars, college vans, bikes, trucks & buses.

For this classification model, they have used two

classifiers. Those classifiers are coming under super-vised learning alike as Support vector machines (hyperplane based) & Random Forest classifier (entropy based). Because of multi-classification complications, they taken a decision to utilize one versus all methodology. With this approach, the better three-dimensional customized model can be projected that helps to determine the ground truth of vehicle type. But the attributes in-between these moving traffic vehicle classes are very typical to classify them. Mostly designs of some of the vehicles alike as car and trucks are being highly equivalent. This type of examples reveals that, these techniques are tough to determine the vehicle class type.

[2] Chang, S.-L., Chen, L.-S., Chung, Y.-C., and Chen, S.-W., "Automatic license plate recognition" IEEE transactions on Intelligent Transportation Systems.

This paper proposed a license plate image technique consisting of two essential techniques: 1) Localization of number plate region of a vehicle; & 2) License number identification module. Specifically, the license plates cropped among the localized vehicles are evaluated with ground truth for the identification model to reduce the error rate. They used color edge detection to compute edg maps.

But this is limited to only four types of edges. By using the exclusive theories, these parameters of algorithm are converted from RGB mapping to HSI which represents the gray-scale colors as intensity, hue, saturation parameter values of an image pixels respectively. The identification module consists of two main stages, preprocessing and recognition. However, this identification model takes more time to recognize these characters and it is a complex process which needs to be modified. This model can detect the License plate, if and only if that license plate & characters are in specified color edges. This type of model can be useful in a particular region or place.

[3] Farhat, A., Al-Zawqari, A., Al-Qahtani, A., Hommos, O., Bensaali, F., Amira, A., and Zhai, X., "Tesseract-OCR Based Feature Extraction and Template Matching Algorithms For Number Plate Recognition" In Industrial Informatics and Computer Systems (CIICS), International Conference on IEEE.

This kind of approach was developed by Farhat et. They have developed four algorithms for Numeric Automatic License Plate Recognition (ALPR) structure: 1) vector cross pattern; 2) zone wise approach; 3) combination of zone & vector pattern; 4) correlating template technique. In these procedures some strategies are built upon extracting attributes and then the last thing is applying confusion matrix for computing correlation. By using vector crossing algorithm, they distinguished the ten characters (0-9) except the characters "2", "3" and "5". Since these characters have the same number of the vectors. By using Zoning method, contrast or intensity of the pictures are determined by these inline functions to recognize the numeric or alpha-characters or symbols

Possibly, next methodology was consolidation of two preceding techniques. By using this methodology, we can determine the intensity of pictures at their corresponding pixels. However, the recommended methods are insufficient to compute the disturbance in the real-time images.

This correlation indicates the linear relationship between each character with all other characters. Anyhow, the deficiencies of such procedures are very high. They can predict only ten numerical symbols and unable to predict the alpha-characters.

In case of adding extra templates to the algorithms, the probability distribution curve of getting success is very low. Because of the equivalent alpha-numeric symbols, we are getting the equal intensities and same number of vectors for some of the symbols.

[4] Casey, R. G. and, E., "A survey of methods and strategies in character segmentation", IEEE transactions on pattern evaluation and machine intelligence.

Lecolinet et al proposed a new algorithm for license plate identification. For faster detection of license plate regions, they developed a novel method called Sliding concentric systems, which explains those irregularity presents in pictures that confide on error or probability statistics.

This detection of individual characters comprises of below tasks: 1) The concentrated systems like X & Y were redesigned for the upper-left edge pixel values of an image; 2) Moderate quantity is attained from X & Y systems. Eventually, Region of interest is determined when the prediction of systems attains a signified weight.

Image masking, Binarization and correlations of the element analytic functions are executed in a particular order. Conclusively, localization of number plate area is determined.

While number plate preprocessing period, there is a creative strategy to cut and crop each individual alpha-numeric symbols or patterns.

Eventually, the probability networks are implemented to predict the ground truth of alpha-numeric symbols in number plate.

Anyhow, this suggested scheme confides on illuminating specifications and reliable visibility of the number plates. In utmost cases, the trained algorithm unable to predict the localization of number plate because of the lightening or the quality of the plates.

IV. PROPOSED SYSTEM

This paper proposed an advanced vehicle classification and detection method based on deep neural networks. In this system, vehicle classification task is accomplished by Convolutional Neural Networks.

The vehicle region is segmented to discard the unwanted disturbance to enhance the prediction of ground truth efficiency.

In this approach, the convolutional neural network is used to accomplish effective extraction of higher gradient features and to train the algorithm to learn with labeled traffic vehicle dataset of numerous road vehicles of specified types like as bus, car, bike, bicycle.

As explained above, traffic vehicles can be classified and able to determine vehicle classes from various perspectives could be completed.



Fig 3: Input Image to the Model

Besides, this paper also focuses on automatic detection of the vehicle License plates which can be accomplished by Tesseract-OCR (optical character recognition). It is used to recognize the characters and provides the text from the given image. So, the extracted License Plate is given to the tesseract-OCR which in return provides the characters of number plate for license plate recognition.



Fig 4: Output Image from Trained Model

Finally, this proposed model is evaluated based on selection efficiency, prediction efficiency & all realtime perfection of the vehicle classification and detection process. While training the model for the detection of vehicle type and its number plate, the dataset must be split into train data and test data. The train and test data are statistically known as positive overlap range and negative overlap range respectively.

The vehicle dataset is divided into 80:20 ratio for learning and verifying the prediction of the classification & detection operations of the deep learning algorithm. In this process, there will be two well-known regions. They are: 1) negative overlap range region; & 2) positive overlap range region. The negative range parameter is the region where the overall ratio of equivalent or overlap region among the foreground, background regions to vehicle or object labeled regions is less than 0.30. The Positive Overlap Range parameter is the region where the overall ratio of equivalent or overlap region among the foreground, background regions to the vehicle or object labeled regions is more than 0.07. The prediction performance of suggested model for detection and identification of vehicles will be the maximum when compared to these traditional methods.

V. SYSTEM ARCHITECTURE

The Schematic Diagram of recommended structure is represented as displayed below. This Proposed block diagram is categorized into three parts. They are (i) System Framework, (ii) Software Requirements, (iii) Methodology

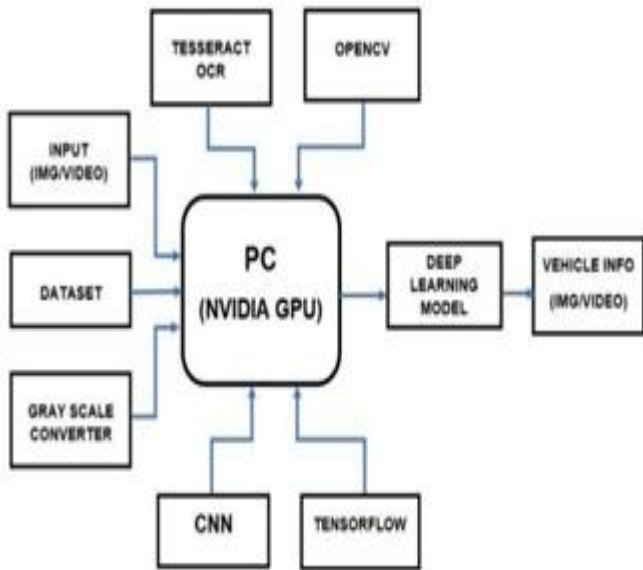


Fig 5: Block Diagram of Proposed System

A. System Framework

1. Vehicle classification & detection confided on Convolutional Neural Networks:

Vehicle Detection:

In this system, pictures of the learning data are provided as the source which helps to determine the labeled region of the required objects like vehicles by the convolutional neural networks (CNN). But there are some issues to build a deep learning model by using CNN. The first problem while training the deeper networks is, accuracy should be increased with an increase in depth until it attains the perfect gradient descent coefficients or weights which avoids under-fitting & over-fitting models. However, the drawbacks with the raising depth is the gradient coefficients of earlier learning layers can't be stored or saved to compare with further layers. Thus, the signs that wants to modify those pre-trained coefficients which are attained as final outcome of the algorithms by analyzing correct info with attained outcomes. This progressive analysis of model shows that, it is not necessary for learning origin-oriented layers. This is called a vanishing gradient. The other problem while training the deeper networks is, performing the improvement on enormous input sources and then further confiding by summation of all these layers which results in tremendous learning faults. This is called a degradation problem. In order to overcome these issues, Convolutional Neural Network uses ResNet Architecture to train the deeper networks.

Currently, the suggested system adopted ResNet structure. This is an advanced structure which helps to avoid all gradient descent vanishing issues. The fundamental base of this ResNet structure is a single Residual part. The ResNet structure as shown in Figure 6.

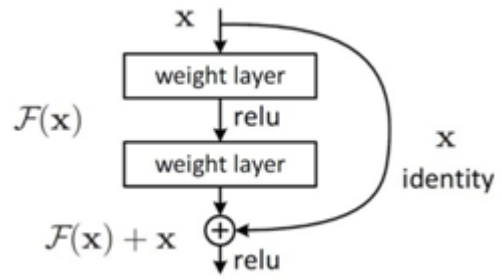


Fig 6: A Residual Block of Deep Residual Network

The proposed ResNet structure learns the functional mapping like $asy \rightarrow F(y)+G(y)$, instead of learning the functional mapping as shown $y \rightarrow F(y)$. If the dimensional analysis of both source & outcome $F(y)$ is same, then the functional correlation can be represented as an identity function $G(y) = y$. Thus, this time saving association is well known as identity connection. These identical functional maps are trained by applying null to those coefficients that are situated in middle layer while learning. Because of making out into zero is an effortless approach, instead of changing the coefficients to one. Else-if the dimensional analysis between source and outcome is different, then projection connection is employed.

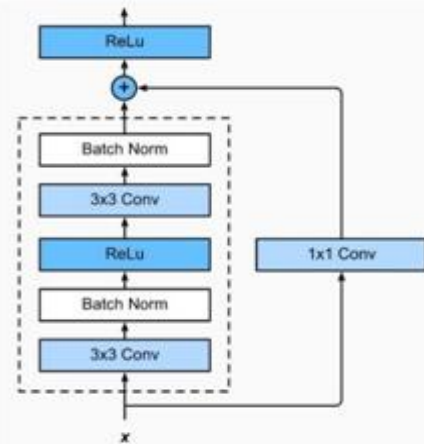


Fig 7: Projection connection of Residual Network

ResNet Architecture uses Rectified Linear Unit (ReLU) as an activation function of neural networks. This rectified Linear activation function is a piecewise linear function that gives the output as its input itself, if the input is positive. Otherwise, it gives output as zero if the input is negative. ReLU activation function reduces most large number of computations. It has become the default activation function for many types of neural networks because a model that uses ReLU is easier to train and often achieves better performance. The ReLU activation function is given as shown below.

$$F(x) = \begin{cases} X & \text{if } x > 0 \\ 0 & \text{if } x \leq 0 \end{cases} \quad \text{for all } x \in \mathbb{R}$$

By using ReLU as an activation operation without using it as a former function, then the statistics can be made clear for leading progress. It is used to determine the inverse coefficients as gradients by making use of those partially computed differential functions. This even prevents the suggested model from those complicated processing techniques like as integrating & exponential functions.

In those intermediate layers where neurons having outcome lesser than zero are removed to enlarge the deficiency and reduces the overfitting effect. The ResNet network structure is adjusted while verifying data and the determined traffic vehicles region is displayed as below in Figure 8.



Fig 8: Vehicle Detection

Vehicle Classification:

The front-wise leading vehicle region is attained by detecting model of vehicles. Then the detected road vehicles should be recognized by making use of these convolutional neural networks. for vehicle recognition. This deep learning technique such as CNN utilizes customized count of convoluted kernels for sliding over the source pictures with a prescribed value of matrix to retrieve the attributes in that convoluted layers.

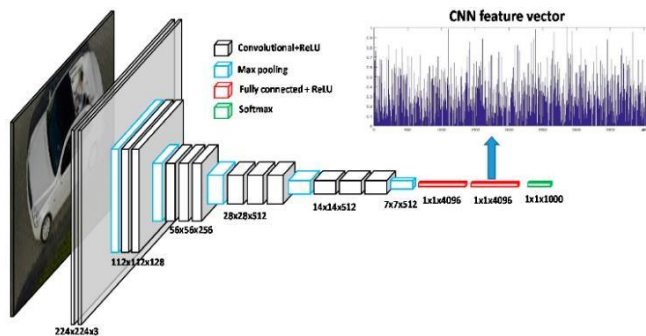


Fig 9: CNN Architecture

These retrieved attribute maps are provided to lower convoluted layers. Therefore, these previous trained layers utilize a particular count of those kernels to get those selected attributes of top featuring maps. These tasks are very repetitive in this CNN approach to get maximum reduction of pixels for source images. This reduced pixel image is further computed for effective gradient coefficients. Finally obtained input weights helps the fully connected layer to perform the classifier function of vehicles.

By using this technique of (DL) neural networks, the attributes neglected by those existing approaches could be retrieved successfully. Therefore, the prediction performance is obviously increased to a significant value. Additionally, by computing various convoluted kernels for an input image helps to attain convoluted attribute visuals, as displayed in Fig 10. This ResNet architecture is almost equivalent to VggNet structure which contains utmost kernel specifications as three by three kernels.

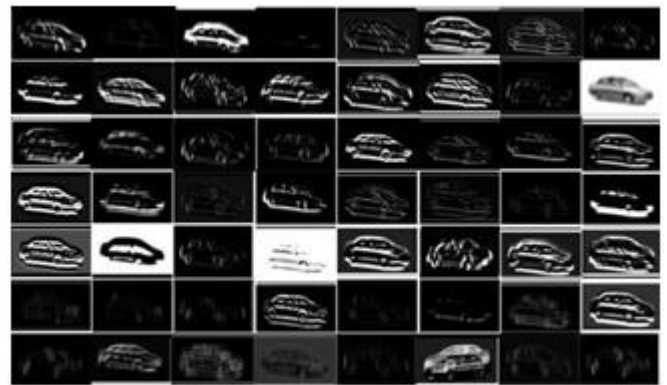


Fig 10: Feature Map of Convolution Layer

Thus, by using this VggNet structure, the alternative shorter network is established to design a residual network. In order to overcome the issues such as vanishing gradient and degradation problems of the deep learning model which occurs during training the model.

2. Tensorflow:

TensorFlow is a library or module which is imported to learning algorithms to compute and understand the data analytic graphs to create several functions of the model. TensorFlow supports the programmers to build higher level networks with multi layers. This library is a neural network module which is primarily employed for the predicting, analyzing, Classifying, finding, and Creative skills.

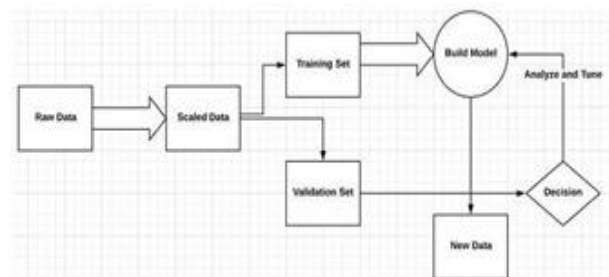


Fig 11: TensorFlow Architecture

TensorFlow architecture works in three parts. They are (i) Preprocessing the data, (ii) Build the model, (iii) To train and test a model. Initially, the raw data is scaled by normalizing the input and output features of a model. This preprocessed data splits into train and test dataset. This Building model is trained using train dataset. By analyzing the prediction performance of verifying dataset with comparison of correct data, loss function of a model can be analyzed and tuned with hyper parameters. TensorFlow is used for fast numerical computations of neural networks. It is a foundation library that can be used to provide Deep Learning algorithms probably by utilizing modules alike as wrapping to shorten the complexity of model.

3. OPENCV:

OpenCV is also known as Open Source Computer vision. It is a cross-platform library of programming functions which mainly aims to develop the real-time computer vision applications. OpenCV was developed by Intel organization. This mainly focuses on image processing, video capture and analysis which include features such as face detection and object detection.

It supports some models from deep learning frameworks such as tensor-flow, Tesseract-OCR, PyTorch modules to build an effective model.

The Integration of the OpenCV with the Tesseract-OCR helps to extract the characters even from colored images with higher accuracy.

B. Software requirements

1. TESSERACT-OCR:

The Character Recognition popularly referred as Optical Character Recognition (OCR). Tesseract-OCR is the software process of converting typed or handwritten alpha-numeric documents to assembly language encrypted document which could be accessed & manipulated as a string (character array) data. This tesseract approach is one of the advanced and scope oriented research in the alpha-numeric symbols recognition. The OCR technique is functioning like a classifier which is classifying 36 characters and definite symbols. To perform classifying function, visual attributes should be extracted from those input localizations of number plate images. Eventually, the alpha-numeric symbols could be recognized by using such attribute extractions using machine learning. So, this is an advanced approach to deal with image to text operation with utmost possible perfection.

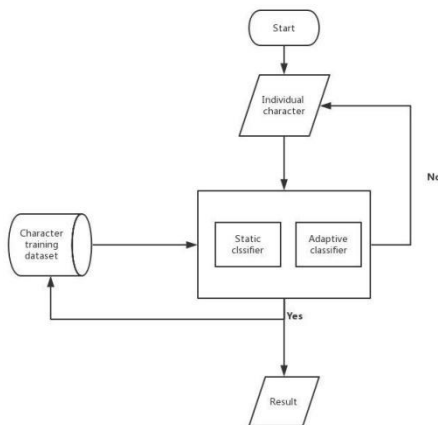


Fig 12: Flowchart of Tesseract-OCR Process

Alike as certain existing approaches, the image pre-processing proceeds through one after one methodology. The primary significant operation such as recognition which is divided into stages: 1) classifying adoption; 2) repetitive prediction of characters. By performing primary technique, every alpha-numeric symbol is segmented & predicted in an order. In addition to this, those classified symbols are saved by the primary classifier symbols as the learning data. This classifier learns the data and distinguishes those symbols. When the symbols are unpredictable in the primary stage, there is an automatic repetition function to undergo classification again. This dual step approach makes use of these methods to get higher perfection and efficient model.

2. LabelIMG:

The Labeling tool is a picture annotating software. This is interfaced with programming languages and utilizes Qt for the user interface graphically. All these learning & verifying annotating labels are stored as extensible markup language media files in a VOC (PASCAL) type specifications which is employed by ImageNet. Image Annotation could be the process of building datasets for

computer vision models. This helps machines to learn, how to automatically assign metadata into a digital image using captioning or keywords. This Labeling tool is used to train our customized model.

This technique is used for image retrieval systems to organize and easily locate particular images from a database. Labeling an images or pictures provides the coordinates of the vehicle objects present in pictures. By using application program interface, there provides a finite number of entities which are used to determine or predict objects alike as places, living objects, activities, non-living objects, and so on. Every trained label will be detected additionally with a score that indicates the probability or perfection of ML model according to its relevance.

3. ANACONDA NAVIGATOR:

Anaconda Navigator is used to launch applications and to manage conda packages, virtual environments, and programs without the use of commandline commands. In order to get the Navigator, download the Navigator Cheat Sheet and install Anaconda. It is a free open-source software which is associated with Python and R programming languages for scientific computing such as for data science, machine learning applications, large scale data processing, predictive analytics and so on. It aims to simplify package management and deployment.

Jupyter Notebook is a one of the IDE which have to be launched from the Anaconda Navigator to develop, execute, and debug the algorithms which performs Artificial intelligence tasks. It's easy to interface with artificial intelligence modules and python integrated development environment. Because, it helps to debug the errors by specifying the type of error that was obtained.

C. Methodology

1. Data Collection & Data preparation:

In this Project, dataset is prepared by the collection of vehicle images from Open source, CCTV cameras and from real time media. All these various sources of datasets or media like images & videos are utilized to teach and train the algorithm. Those datasets are retrieved under various views. This ensures that angle of surveillance will not affect the performance of the customized model under any traffic circumstances. Additionally, the disturbance present in the pictures are removed. The resultant picture of noise reduction process is provided to predict the vehicle identical details. The retrieved vehicle details are appended to document or log where the all vehicles data are going to be added when the vehicles pass through the gateway.

This involves data preprocessing, data analytics, data scaling to predefined pixels resolution. The sources for the dataset are collected by making use of a surveillance with an auto-iris preprocessing method. It remains every image to a mean and constant illuminating value. Even it utilizes i-LIDS as a learning dataset which provides official videos of traffic vehicles of our society.

2. Edgedetection:

An edge based multi-stage detection is the main primary function to detect the vehicle and its license plate edges at their localization.

In this paper, license plate edges are detected from its real time picture withby determining their edges of the object. Locating the number plate region is obviously a advanced level functional work because of, those important changes present in the number plate illuminations, regions, colors, dimensions, noise levels specifications and partial oriented plates and other defects and so on. So, three steps are employed at the preprocessing stage. They are (i) Gray Scale Conversion, (ii) Median Filtering, (iii) Contrast Enhancement.

Gray Scaling Conversions:

By applying given formulation, the twenty-four-bit non-gray scaled pictures are converted as eight bit gray-scaling images.

$$\text{Gray-scaling} = (59\%) \times R + (30\%) \times G + (11\%) \times B$$

Medians Filter:

This computes the medians of gray-scaling specifications of a pixel to their adjacent. This replaces the neighboring pixels values of a kernel to median values. This filtering can get rid of disturbance from the pictures.

Contrasting Enhancements:

The equivalent histogram pattern is utilized to modify and enhance the bright & contrasting of pictures. The sum of pixels is N. The count of gray-scaling pixels is n_k . The stretch gray scaling S_k is computed by given formulation.

$$S_k =$$

3. Functional process:

This paper proposed an advanced vehicle classification and determined techniques confided on deep learning approach. Here surveillance cameras are used for observing the vehicles at any specific region or area. These surveillance cameras are often connected to the Personal Computer (PC) or any recording device to provide those vehicle images or videos which are passing through that specific gateway or area. This vehicle data is taken as input to the Personal Computer (PC).

By using the i-Lids, real time camera and open source data a dataset is created. With the help of this dataset, the Deep Learning model is trained up- to a specified epoch. With the Increase of number of epochs, the loss function of the model is reduced. Finally, the trained model is tested with the new vehicle data to check whether the model is working effectively in vehicle classification and detection of their number plates.

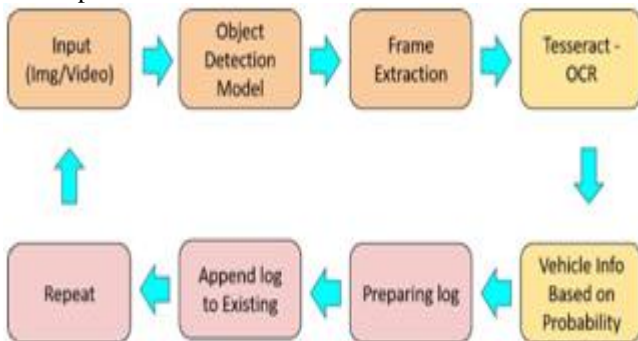


Fig 13: Functional Process of Proposed Scheme

In this system, Vehicle classification method is confided on a CNN & automatic license plate recognition of vehicles method is based on Tesseract-ocr. This Deep neural network model will detect the vehicle from the given image or video by using frame extraction. It also provides the classified type

of vehicle whether it is bus or bike or bicycle or any other type.

The model will detect the vehicle number plate if and only if there is number plate for that detected vehicle. The detected vehicle number plate is extracted as an image from the given data and simultaneously given to the Tesseract-OCR which is integrated with the OpenCV to recognize the characters present in that number plate.

The model will be instructed to detect and classify the vehicles, only when their detection probability is more than 0.90. This Probability approach will be useful to get the accurate vehicle info or effective results of the model. A log is created in the PC, to note the details of the vehicles.

This Info includes type of vehicle, its number plate and other info like time in & time out are tabulated accurately in the log. Every vehicle info is appended to its log. Finally, this model provides the accurate info of log regarding the vehicles that are passed through this Artificial Intelligence Surveillance.

VI. FLOWCHART



Fig 14: Flow Diagram of Suggested Process

This given flow Diagram of suggested process illustrates procedure and sequence of Framework as shown above in figure 14.

VII. EVALUATION & DISCUSSION

For evaluating the proposed or implemented model, the perfection of recommended methodology is correlated with each traditional architecture such as Vggnet-16, Resnet-50, Alexnet, Vggnet-19, Googlenet, Resnet-101.

After analyzing significant learning & verifying prediction outcomes, each accuracy of various CNN structures are compared with each other. Currently, proposed system uses ResNet101 architecture to train and test the deep learning Algorithm for vehicle classification and detection. The accuracy for different network architectures shown below.

$$CR(\%) = \frac{CN(\text{correct})}{TN(CN(\text{correct}) + EN(\text{error}))}$$

By applying above formulations where CN represents ascount of perfect predicted pictures & EN represents ascount of imperfect predicted pictures which signs the perfect analytic rate.

For analyzing prediction outcomes of distinct network structure outcomes, they are displayed as graphical representations of them as given below.

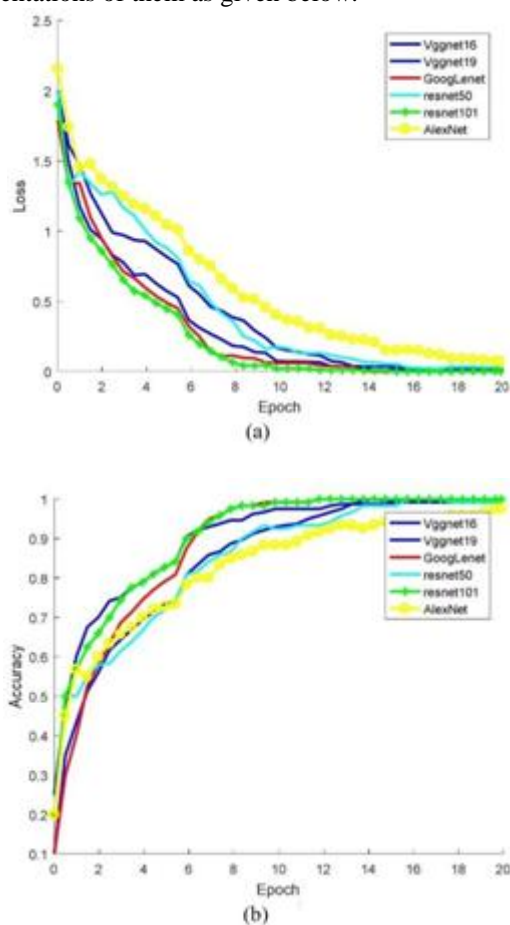


Fig 15 (a) lossy function analysis; (b) accuracy analysis

A dataset with 3500 pictures is collected and preprocessed with auto-iris function which are utilized to analyze the learnt algorithms. The lossy function & perfection rate analysis of each CNN network structure are convenient to figure out learning procedure of each network algorithm. Because of this analysis, it's confirmed that Resnet-101 network structure is providing better flexibility & best performance as displayed in Figure 15.

Table 1: Comparison of Network Structures

Architecture	Accuracy	Year
AlexNet	82.6	2012
Inception-V1	88.4	2013
VGG	90.8	2014

ResNet-50	92.3	2016
ResNet-101	95.2	2018

This recommended Resnet-101 architecture model is enforced to the real-time traffic which is learnt by picture dataset. Eventually, real-time traffic data is verified.

In this verification, it is observed that for prediction of real-time data, the learning dataset gets the best perfection.

The perfection of experimentation outcomes attained from those learning & verifying data is displayed as given tabulation. The figure 15 shows that, Resnet Network structure gives the higher accuracy for object detection and classification than the other network structures. By analyzing the testing performance with different number of layers in ResNet structure, it states that ResNet101 CNN network which achieves 95.27%.

VIII. RESULTS

Most probably, the experimentation outcomes of suggested system have obtained with higher accuracy. The proposed technique had combined various techniques such as extracting features, generating boundary frames of vehicles, linear regression (ML) analysis, prediction of object type and License plate recognition to provide a customized efficient model. By using this model, we can retrieve the vehicle info accurately. Even if there is background noise in the license plate, it will not degrade the perfection rate of the prediction. So, this customized model capable of recognizing all those alpha-numeric symbols present on number plate accurately. Thus, comprehensive performance has been greatly improved. When compared to existing models, the current deep learning vehicle classification and detection neural network model has the rate of accuracy as very high. Therefore, the proposed model gives standard results.

IX. CONCLUSION

Based on CNN, this paper proposed the vehicle type classification and license plate recognition in urban traffic video surveillance. This Deep Learning model can do both Classification and Detection of vehicles simultaneously. This reduces the complexity of the processing which helps to increment the perfection rate of the trained algorithms to train & test the model. With the increment of learning data, the features & gradients will be updated. And ineffective algorithms are discarded and exchanges with effective algorithms. There recommended advancements make the model more efficient and evaluated by appropriate experimentations. These experimentation outcomes proven that prediction rate of vehicle details is obviously incremented. A comparative analysis, this vehicle classification & detection framework can get high accuracy with success rates which has been proposed to expose in a better performance than existing frameworks.

X. FUTUREWORK

In the future, we will implement this proposed model as a real-time hardware application with a deep learning Framework which further improves the accuracy and robustness for the traffic vehicle classification and detection.

In addition to this, there is little works which must be completed in the future such as creating user environment. This facilitates the user to utilize this project in a simplified way by creating templates with HTML, CSS, JAVASCRIPT frameworks.

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